Modbus Plus to Ethernet Bridge

174 CEV 200 40 User Guide

2/2010



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Table of Contents



	Safety Information
Chapter 1	Introduction to the Modbus Plus to Ethernet Bridge
•	Introduction to the Modbus Plus to Ethernet Bridge
	Physical Description
Chapter 2	Theory of Operations
-	Theory of Operations
	Modbus Plus to Ethernet Routing
	Ethernet to Modbus Plus Routing
Chapter 3	Hardware Installation
•	Hardware Installation Overview
	Mounting the Bridge Hardware
	Connecting the Network and Power Cables
	Installation Requirements
	Verifying Network Communications
	Periodic Maintenance
Chapter 4	Getting Started 4
4.1	Bridge Setup
	Bridge Setup
4.2	Console Methods
	Monitor Console Method
	Web Console Method
4.3	Configuration48
	Configuration Overview
	Initial Configuration
	MB+ to Ethernet Tab
	Ethernet to MB+ Tab
	Networks Tab 6
	Admin Tools Tab
Chapter 5	Maintenance 73
	Maintenance

31005104 2/2010

Chapter 6	Diagnostics	81
-	Listening Points	82
	Diagnostics Tab	83
Chapter 7	MSTR Examples	91
	MSTR Examples	91
Appendices		95
Appendix A	Log File Messages	97
	Log File Messages	97
Appendix B	Modbus Error Codes	101
	Modbus Error Codes	101
Appendix C	Default Routing Records	103
	Default Routing Records	103
Appendix D	Dynamic Routing	109
	Dynamic Routing	109
Appendix E	Additional Routing Examples	113
	Networks with Multiple Local Modbus Plus and Ethernet Devices	114
	Networks with Bridges to Additional Modbus Plus Networks	120
	Networks with Routers to Additional Ethernet Networks	124
Appendix F	Factory Settings	127
	Factory Settings	127
Appendix G	•	129
_	Technical Specifications	129
Glossary		131
Index		143

Safety Information



Important Information

NOTICE

Read these instructions carefully, and look at the equipment to become familiar with the device before trying to install, operate, or maintain it. The following special messages may appear throughout this documentation or on the equipment to warn of potential hazards or to call attention to information that clarifies or simplifies a procedure.



The addition of this symbol to a Danger or Warning safety label indicates that an electrical hazard exists, which will result in personal injury if the instructions are not followed.



This is the safety alert symbol. It is used to alert you to potential personal injury hazards. Obey all safety messages that follow this symbol to avoid possible injury or death.

A DANGER

DANGER indicates an imminently hazardous situation which, if not avoided, will result in death or serious injury.



WARNING indicates a potentially hazardous situation which, if not avoided, **can** result in death or serious injury.

A CAUTION

CAUTION indicates a potentially hazardous situation which, if not avoided, **can** result in minor or moderate injury.

CAUTION

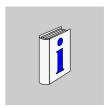
CAUTION, used without the safety alert symbol, indicates a potentially hazardous situation which, if not avoided, **can result in** equipment damage.

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Electrical equipment should be installed, operated, serviced, and maintained only by qualified personnel. No responsibility is assumed by Schneider Electric for any consequences arising out of the use of this material.

A qualified person is one who has skills and knowledge related to the construction and operation of electrical equipment and the installation, and has received safety training to recognize and avoid the hazards involved.

About the Book



At a Glance

Document Scope

Schneider Electric provides many network solutions, including

- Modbus (serial)
- Modbus Plus
- Modbus over TCP/IP (Ethernet)

A single industrial plant may use combinations of these networks. In many cases, these networks must be linked together to allow cross-network communications. Schneider Electric offers several products that allow bridging of industrial networks. For example, the Bridge/MUX (BM85) allows you to bridge Modbus networks to other Modbus Plus networks. Bridge Plus (BP85) provides routing between Modbus Plus networks. These products address the demand for inter-network connectivity and are well-suited for many applications.

The Modbus Plus to Ethernet bridge (174 CEV 200 40) provides a communication link between devices operating on Ethernet and Modbus Plus (MB+) industrial networks. It functions as an addressable node on each network, managing the Ethernet and Modbus Plus protocols and translating messages between the network applications in both directions.

A simple Web console allows access for configuration and diagnostics from any computer on a plant LAN. Most of the configuration can be done on-line, without stopping or restarting the bridge.

Related Documents

Title of Documentation	Reference Number
Modbus Plus Planning and Installation Guide	890 USE 100
Modbus Plus Network IBM Host Based Devices User's Guide	890 USE 102
Modbus Plus Network I/O Servicing Guide	840 USE 104

You can download these technical publications and other technical information from our website at www.schneider-electric.com.

User Comments

We welcome your comments about this document. You can reach us by e-mail at techcomm@schneider-electric.com.

Introduction to the Modbus Plus to Ethernet Bridge

Overview

This chapter includes general information about the Modbus Plus to Ethernet bridge (174 CEV 200 40).

What's in this Chapter?

This chapter contains the following topics:

Topic	Page
Introduction to the Modbus Plus to Ethernet Bridge	10
Physical Description	12

Introduction to the Modbus Plus to Ethernet Bridge

Overview

As part of the Schneider Electric family of network solutions, the Modbus Plus to Ethernet bridge (174 CEV 200 40) provides a communication link between devices operating on Ethernet and those operating on Modbus Plus industrial networks.

The popular Schneider Electric industrial network solutions include:

- Modbus (serial)
- Modbus Plus
- Modbus over TCP/IP (Ethernet)

A single industrial plant may use combinations of these networks. In many cases, these networks must be linked together to allow cross-network communications.

Schneider Electric offers several products that allow bridging of industrial networks. For example, the Bridge/MUX (BM85) allows you to bridge Modbus networks to other Modbus Plus networks. Bridge Plus (BP85) provides routing between Modbus Plus networks. These products address the demand for inter-network connectivity and are well-suited for many applications.

The Modbus Plus to Ethernet bridge (174 CEV 200 40) functions as an addressable node on each of the networks it serves, managing the Ethernet and Modbus Plus protocols and translating messages between the network applications in both directions. The flexible syntax of the routing table records is simple enough for the beginning user to understand and apply quickly, while providing advanced users with tools to make even very complex routing requirements manageable.

The initial setup and some diagnostics can be done from the monitor console at the bridge itself. Alternatively, a simple Web console allows convenient access for initial setup, routing configuration, and diagnostics from any computer on the plant network. The only software required on the configuration computer is a standard Web browser. The configuration tools are password-protected for security. Most of the configuration can be done online, without stopping or restarting the bridge.

Where to Begin

If you are a first time user of the Modbus Plus to Ethernet bridge (174 CEV 200 40) or you would like to set up the bridge quickly, start with the routing configuration tutorial (see page 49), which walks you through a complete routing configuration session.

You must configure the bridge before you can use it. Bridge setup (see page 42) covers the initial configuration that you must do after you receive the bridge. Once you complete the initial setup, continue with the configuration example (see page 53) and the configuration tabs discussed on the following pages (see (see page 57), (see page 63), (see page 67), and (see page 73)).

Once you have configured the bridge, refer to the diagnostics tab (see page 83) topic for tips on maintaining and troubleshooting its operation.

If you want an in-depth understanding of how the bridge functions and which configuration options are available, refer to the theory of operations (see page 16), which describes architectural and implementation details of the product. This chapter describes the routing records that you must create to define how the bridge routes messages and presents examples of some typical bridge applications.

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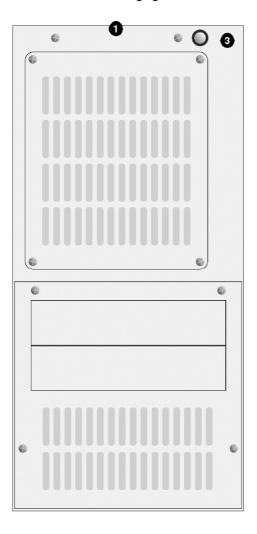
Physical Description

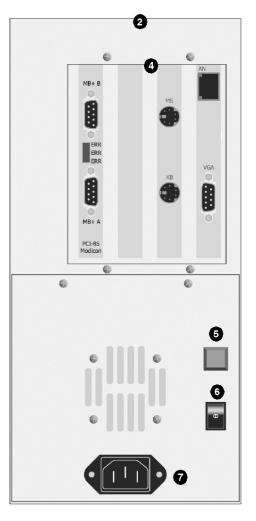
Introduction

This topic describes the physical appearance and external features of the Modbus Plus to Ethernet bridge (174 CEV 200 40).

The Bridge

The following figure shows the front and rear panels of the bridge.





- 1 front panel view
- 2 rear panel view
- 3 power indicator
- 4 connector panel *
- 5 reset switch
- 6 power switch
- 7 AC power connection
- * described in Connecting the Network and Power Cables (see page 34)

NOTE:

- Average boot time for the bridge is 70 seconds.
- If the bridge is power cycled (manually or unexpectedly, due to power failure), the system may take up to three minutes to reboot.
- Avoid using the reset switch or power cycling the bridge while it is booting because this may cause file system corruption.

Theory of Operations

2

Overview

This chapter presents the general operation of the Modbus Plus to Ethernet bridge (174 CEV 200 40).

What's in this Chapter?

This chapter contains the following topics:

Topic	Page
Theory of Operations	16
Modbus Plus to Ethernet Routing	17
Ethernet to Modbus Plus Routing	23

Theory of Operations

Overview

The Modbus Plus to Ethernet bridge (174 CEV 200 40) functions as a message router between devices operating on Ethernet and Modbus Plus industrial networks. It functions as an addressable node on each network, and can simultaneously route messages from Ethernet to Modbus Plus and Modbus Plus to Ethernet networks.

The bridge uses two methods of routing messages, static and dynamic.

- static To implement static routing, the bridge maintains two tables of routing records that define how to route messages.
 - One table defines the routing of Modbus Plus messages to Ethernet.
 - The other table defines the routing of Ethernet messages to Modbus Plus.

Each routing record contains a source and destination section. A simple wizard-based Web console allows for easy creation and editing of these records. Most of the configuration changes can be done on-line, without stopping or restarting the bridge. Support for various routing expressions allows you to describe even complicated routing configurations with just a few routing records.

dynamic — For dynamic routing, the Ethernet nodes that initiate the messages
must tell the bridge at runtime how to route them. They do this by using specific
bridge internal commands to specify the destination addresses.

When the bridge receives a message, it tries to locate the first routing record that describes how it should route the message. If the record exists, the bridge sends the message to the appropriate destination and then sends the reply message back to the original source node. If the bridge does not locate the routing record, it returns a Modbus error code (exception code) to the source node.

NOTE: The bridge does not support Modbus Plus global data or peer cop messages. These types of messages are passed only among nodes and devices on the local Modbus Plus network. The bridge also does not support global data (publish and subscribe) messages on the Ethernet side.

Modbus Plus to Ethernet Routing

Modbus Plus Messages Received by the Bridge

The bridge uses the bytes of the Modbus Plus message to route the message to the Ethernet side. The bridge requires at least one non-zero address byte immediately following its node address to be able to route a message. The bridge uses this byte to determine the Modbus Plus path through which the message is processed. The bridge also uses this non-zero address byte to select the routing record, which then determines the IP address to which the message should be sent. The last three bytes of the Modbus Plus address are used to refine or confirm the selection of the routing record by checking them against a routing filter. The outgoing IP address can either be explicitly specified in the routing record or determined through expressions, which could contain the Modbus Plus bytes.

Modbus Plus address used to send a message to the bridge

MB1: Bridge	MB2:	MB3: 3rd Modbus	MB4: 4th Modbus	MB5: 5th Modbus
Node	Bridge	Plus Address	Plus Address	Plus Address
Address	Slave Path	Byte	Byte	Byte

- bridge node address MB1 The first byte specifies the node address of the bridge as set in the Modbus Plus Address field of the Configuration/Networks tab.
- bridge slave path MB2—The second byte specifies the slave path that the bridge uses to receive the message.
- address bytes MB3 MB5 The third through fifth address bytes provide
 additional routing information that the bridge uses. The specific meaning of each
 byte varies from one installation to another, depending upon how you configure
 the routing records.

NOTE: Due to the fact that the bridge requires a minimum of two non-zero bytes in the Modbus Plus address of the incoming message to route the message, a maximum of three BP85s could be used before a Modbus Plus to Ethernet bridge.

Modbus Plus to Ethernet Routing

Here is a simple routing table, containing only one record. Depending upon the complexity of your application, your routing table may contain many records.

Source: Modbus Plus (Filter to the Received Modbus Plus Message)		Destination: Ethernet (Selected IP Address to Send Message Out)		
Slave Path	Modbus Plus Address Filter	IP Address Destination Timeout (Index		Timeout (ms)
1	*.1.*.*	205.167.7.MB 3	0	5000

For Modbus Plus to Ethernet routing examples, see *Example: Modbus Plus to Ethernet Routing, page 53*.

Source Section of Routing Record (Modbus Plus Side)

The source section consists of a slave path and a Modbus Plus address filter. Together, they define a message filter for incoming Modbus Plus messages. The source section information determines whether that record applies to the incoming message. The meaning of each of these fields is explained below.

Slave Path

The slave path can contain a single number or a range of numbers. The bridge looks at the second byte of the Modbus Plus address received (slave path), MB2, and sees what record matches that number. The same slave path number can be used in multiple routing records.

Modbus Plus Address Filter

The Modbus Plus address filter consists of five fields. Each field corresponds to a byte in the five-byte address that is part of the received message. The fields can each contain a number, a number range, or an asterisk.

When the bridge receives a message, after selecting the one or multiple records for which the second byte matches the slave path number, it then compares each byte in the message's address against the corresponding Modbus Plus address filter field. If the Modbus Plus address filter contains a number, an exact match of a corresponding byte is required. For a number range, the corresponding byte must fall within the selected range. An asterisk in a Modbus Plus address filter indicates that any value is acceptable.

When an incoming message's Modbus Plus address matches the Modbus Plus address filter, the bridge builds the IP address and destination index as specified in the record. It then transmits the message to the destination node using this new routing. If the incoming message's routing path does not match a Modbus Plus address filter for any of the records, the bridge sends an error message back to the sender. Each message is routed only once, even if it matches more than one routing table record. Only the first matching record is used.

The following table shows examples of routing filters and which Modbus Plus addresses or ranges would pass through those filters.

Modbus Plus Address Filter	Modbus Plus Addresses that Pass Successfully through the Filter			
2.1.0.0.0	2.1.0.0.0			
2.1.*.0.0	2.1.0.0.0 to 2.1.255.0.0			
2.1.0-63.0.0	2.1.0.0.0 to 2.1.63.0.0			
2.1.*.*.*	2.1.0.0.0 to 2.1.255.0.0,			
	2.1.1.0.0 to 2.1.1.255.0,			
	2.1.2.0.0 to 2.1.2.255.0,			
	2.1.255.255.0 to 2.1.255.255.255			
.1-8..*	any Modbus Plus address whose first byte is the bridge address			

Destination Section of Routing Record (Ethernet Side)

The destination section consists of an IP address, destination index, and timeout and controls how a message is routed to its destination. A record's destination section processes only messages that match the slave path and Modbus Plus address filter for that record. The meanings of these fields are explained in the following paragraphs.

Ethernet Messages Sent by the Bridge

For all messages received on the Modbus Plus port for which a routing record can be found, the bridge sends an Ethernet message. The destination IP address and destination index, which the bridge uses in the message it sends out, depend on the routing record and addressing mode used.

In the **standard method** (see page 60), the address is built as follows, assigning directly an IP address and a destination index to each Modbus Plus incoming message.

Destination: Ethernet					
IP Address	Destination Index				
IP1: 1st Byte	Destination Index				
0 255	0 255				

- address bytes IP1 IP4 These bytes contain the IP address of the destination node.
- destination index This byte contains the destination index. This value does not
 affect where the message is sent, but rather is used by the receiving device to
 take some prescribed action. Most Ethernet devices ignore this byte.

These bytes can be a constant value, a variable, or an arithmetic expression.

The standard addressing method is the most commonly used method for addressing Ethernet devices since it requires no special configuration and assigns an IP address directly.

In the **advanced method** (see page 61), the address is assigned indirectly using a lookup index. When the routing record is programmed, the user determines the index that will be used for that record. Then, this index is used to look up the IP address and destination index to send out the Ethernet message.

If the advanced method is used for routing a particular Modbus Plus incoming message, after completing the configuration, the user will see in the routing table:

- IP Lookup Idx -> under IP Address
- a number under Destination Index

as shown in the table below. The number under Destination Index is used as a lookup index to determine the destination IP address in the IP lookup table found under the Networks (see page 69) tab.

Destination: Ethernet		
IP Address	Destination Index	
IP Lookup Idx ->	lookup index number ex: 48	

- IP address Not used in the advanced method.
- lookup index This byte contains the lookup index that will be used to select a routing record in the IP lookup table.

The advanced addressing method allows more flexibility in addressing Ethernet devices. The destination IP address in multiple routing records can use the same lookup index to address an Ethernet device. If the IP address of this device changes, you must change only a single mapped entry to correct all routing records. In addition, you can map a lookup index to a host name instead of an IP address. The standard method does not allow the use of host names.

IP Address

The IP address field defines how to construct the four-byte IP address that the bridge uses when it retransmits the message. This field consists of four arithmetic expressions, each corresponding to a byte of the IP address. If you specify the advanced method of addressing using the IP lookup table, these fields are not used. For standard addressing, the arithmetic expressions take one of the following forms:

- {address byte} = operand
- {address} = operand + operand
- {address} = operand operand

where operand may be one of the following:

- a constant value
- a *variable = MB1, MB2, MB3, MB4,* or *MB5* Use a specified byte from the command message's five-byte Modbus Plus address, where MB1 specifies the first byte, MB2 specifies the second byte, etc.
- asterisk (*)
 - Destination Record = IP: *.*.*.*., DI: *
 - IP Address Assigned = IP: MB2.MB3.MB4.MB5., DI: MB1

Because these are unsigned byte values, each expression must take a value in the range 0 to 255. The editor validates the expression according to the following rules.

- If the expression is a single constant, it must be in the range 0 to 255.
 - valid: 1, 213, 37
 - invalid: -5, 313
- If the expression is the sum or difference of two constants, the expression is evaluated and the result must be in the range 0 to 255. The result is saved.
 - valid: 5 + 3 (saved as 8), 74 13 (saved as 61), -12 + 22 (saved as 10)
 - invalid: 3 5, -12 + 2
- Constants in the expression must each be in the range of -255 to +255.
 - valid: 255 250 (saved as 5), -252 + 255 (saved as 3)
 - invalid: 260 10, -275 + 300 (Notice that both expressions evaluate within the range of 0 to 255, but are still invalid because they contain constants that are individually out of range.)
- If the expression includes at least one operand that is not a constant, then at least one of the operands must be positive.
 - valid: MB1 + 3, MB4 22, 64 MB2, -MB2 + MB3
 - invalid: -MB1 2, -16 MB2, -MB2 MB3

It is possible for a valid expression to take a negative value at run time. For example, if the expression is MB4 - 22 and the value of MB4 for a message is 8, the expression evaluates to -14. The value -14 is an invalid number; therefore, the bridge reports an error and does not process the message.

Similarly, an expression may overflow to a value greater than 255. The expression MB1 + 64 evaluates to 266 if MB1 is 202. In this case, the value is an invalid number; therefore, the bridge reports an error and does not process the message.

The following table shows examples of configurations and the addresses they create.

Incoming Five- Byte Address	Routing Table Contents (Destination Section)		Outgoing IP Generated by Evaluated)	Destination y Records Once
Modbus Plus Address	IP Address Field	Destination Index	IP Address	Destination Index
1.2.3.4.5	2.0.0.0	3	2.0.0.0	3
1.2.3.4.5	2.MB4.MB5.0	3	2.4.5.0	3
1.2.3.68.5	2.MB4-64.MB5.0	3	2.4.5.0	3
1.2.3.4.5	MB3.MB4.MB5.0	3	3.4.5.0	3
1.2.3.4.5	MB3.MB4.MB5.0	MB2	3.4.5.0	2
1.2.3.4.5	* * * *	*	2.3.4.5	1

Destination Index

The destination index is a number included in the outgoing Ethernet message, as explained in the Modbus TCP protocol. This index can be used in different ways by the devices receiving the Ethernet messages. For example, an Ethernet to Modbus (serial) bridge can use this index to route the Modbus message to a specific Modbus serial device on the RS-485 serial network, after getting through the bridge.

NOTE: Most end devices do not use this field.

Timeout

The timeout field specifies the time that the bridge waits for a reply message before reporting an error. The valid range is 50 - 99999 ms (5000 ms is the default). Be aware that operations like downloading applications through the bridge may require a timeout value that is higher than the default.

Ethernet to Modbus Plus Routing

Ethernet Messages Received by the Bridge

In the case of Ethernet messages received by the bridge, the bridge routes the messages according to the received destination index and IP address of the source node (not the bridge's). The destination index is used as the index to enter into the routing table, and the four IP bytes are run through the filter to further define the final record that contains the outgoing Modbus Plus address.

IP1: Source IP Address Byte #1	IP2: Source IP Address Byte #2		Address Byte	DI: Destination Index
0 255	0 255	0 255	0 255	0 255

- address bytes IP1 IP4 These four bytes contain the IP address of the node that sent the message.
- destination index This byte contains the destination index. The destination index may also be used in expressions inside the Modbus Plus address of the routing records. The specific way this is done varies from one installation to another, depending upon how you configure the routing records. Destination indexes 0, 254, and 255 are reserved for use by the dynamic routing feature. Destination indexes 250 to 253 are reserved for future use and should not be used in your configuration. Therefore, destination indexes 1 to 249 are available for general use.

Ethernet to Modbus Plus Routing

Here is an example of a record that routes messages from Ethernet to Modbus Plus.

Source: Ethernet (Filter to the Source IP Address and Destination Index of the Received Ethernet Message)		Destination: Modbus Plus (Selected Modbus Plus Address to Send Message Out)	
Destination Index	IP Address Filter	Modbus Plus Address	Timeout (ms)
1	* * * *	DI.0.0.0.0	5000

For Ethernet to Modbus Plus routing examples, see *Example: Ethernet to Modbus Plus Routing, page 55*.

Source Section of Routing Record (Ethernet Side)

The source section consists of a destination index and an IP address filter. Together, they define a message filter for incoming messages. The source section information determines whether that record applies to the incoming message. The meaning of each of these fields is explained below.

Destination Index

The destination index is the value of the destination index in the incoming Modbus TCP message.

IP Address Filter

The IP address filter consists of four fields that correspond to the four bytes of an IP address. The fields can contain a number, a number range, or an asterisk.

When the bridge receives a message, it compares each byte of the source node's IP address (not the bridge's) against the corresponding IP address filter field. If the IP address filter contains a number, an exact match of a corresponding byte is required. For a number range, the corresponding byte must fall within the selected range. An asterisk in a IP address filter field indicates that any value is acceptable.

When an incoming message's source IP address matches the source filter, the bridge builds the Modbus Plus address for the destination node as specified in the record. It then transmits the message to the destination node using this new routing. If the incoming message's destination index and IP address do not match any of the records, the bridge sends an error message back to the sender. Each message is routed only once, even if it matches more than one routing table record. Only the first matching record is used.

The following table shows examples of IP address filters and which IP addresses or ranges would pass through those filters.

IP Address Filter	IP Addresses that Pass Successfully through the Filter	
1.0.0.0	1.0.0.0	
1.*.0.0	1.0.0.0 to 1.255.0.0	
1.0-63.0.0	1.0.0.0 to 1.63.0.0	
1.*.*.*	1.0.0.0 to 1.255.0.0,	
	1.1.0.0 to 1.1.255.0,	
	1.2.0.0 to 1.2.255.0,	
	1.255.255.0 to 1.255.255.255	
* * * *	any routing path	

Destination Section (Modbus Plus Side)

The destination section consists of a Modbus Plus address and a timeout and controls how a message is routed to its destination. A record's destination section processes only messages that match the destination index and IP address filter for that record. The meanings of these fields are explained in the following paragraphs.

Modbus Plus Messages Sent by the Bridge

Destination: Modbus Plus				
Modbus Plus Address				
MB1	MB2	МВЗ	MB4	MB5
1-64	0-64	0-255	0-255	0-255

For all messages received on the Ethernet port of the bridge for which a routing record can be found, the bridge sends out a Modbus Plus message.

When the bridge sends messages to a Modbus Plus node, the five-byte address identifies the destination node. These bytes can be a constant value, a variable, or an arithmetic expression.

For example, if the destination node is located on the local Modbus Plus network, the first byte contains the address of that node, and the remaining four bytes are typically set to zero (for example, 5.0.0.0.0, for a PLC at node address 5). However, the destination node can be up to four Modbus Plus networks away, in which case you need to use additional bytes.

For example, if we had three Modbus Plus networks joined by standard Modbus Plus bridges and wanted to route a message to a programmable controller that was located two networks away, we might address it to 5.26.13.0.0. The message first goes to node 5, a bridge on the local network. The bridge sends the message to node 26, another bridge on the second network. That bridge then passes it along to node 13 (PLC) on the third network.

For more information on addressing Modbus Plus nodes, refer to the documentation for the specific Modbus Plus device.

Modbus Plus Address

The Modbus Plus address field defines how to construct the five-byte Modbus Plus address that the bridge uses when it retransmits the message. This field consists of five arithmetic expressions, each corresponding to a byte of the Modbus Plus address. The arithmetic expressions take one of the following forms.

- {destination routing byte} = operand
- {destination routing byte} = operand + operand
- {destination routing byte} = operand operand

where operand may be one of the following:

- a constant value
- a variable = DI, IP1, IP2, IP3, or IP4 Use a specified byte from the incoming Ethernet message's source IP address and destination index, where DI specifies the destination index, IP1 specifies the first source IP address byte, IP2 specifies the second source IP address, etc.
- asterisk (*) Use the byte from the incoming Ethernet message's source IP address and destination index as follows.
 - Destination Record = MB+: *.*.*.*
 - MB+ Address Assigned = MB+: DI.IP1.IP2.IP3.IP4

Because these are unsigned byte values, each expression must take a value in the range 0 to 255. The editor validates the expression according to the following rules.

- If the expression is a single constant, it must be in the range 0 to 255.
 - valid: 1, 213, 37
 - invalid: -5, 313
- If the expression is the sum or difference of two constants, the expression is evaluated and the result must be in the range 0 to 255. The result is saved.
 - valid: 5 + 3 (saved as 8), 74 13 (saved as 61), -12 + 22 (saved as 10)
 - invalid: 3 5, -12 + 2
- Constants in the expression must each be in the range of -255 to +255.
 - valid: 255 250 (saved as 5), -252 + 255 (saved as 3)
 - invalid: 260 10, -275 + 300 (Notice that both expressions evaluate within the range of 0 to 255, but are still invalid because they contain constants that are individually out of range.)
- If the expression includes at least one operand that is not a constant, then at least one of the operands must be positive.
 - valid: DI + 3. IP4 22. 64 IP2. -IP2 + IP3
 - invalid: -IP1 2, -16 IP2, -IP2 IP3

It is possible for a valid expression to take a negative value at run time. For example, if the expression is IP4 - 22 and the value of IP4 for a message is 8, the expression evaluates to -14. The value -14 is an invalid number; therefore, the bridge reports an error and does not process the message.

Similarly, an expression may overflow to a value greater than 255. The expression IP1 + 64 evaluates to 266 if IP1 is 202. In this case, the value is an invalid number; therefore, the bridge reports an error and does not process the message.

The following table shows examples of Modbus Plus address fields and the addresses they create.

Incoming Et Information	hernet	Routing Table Contents (Destination Section)	Outgoing Modbus Plus Destination (Generated by Records Once Evaluated)
Destination Index	Source Node's IP Address	Modbus Plus Address Field	Outgoing Modbus Plus Destination
1	2.3.4.5	3.2.0.0.0	3.2.0.0.0
1	2.3.4.5	3.2.IP3.IP4.0	3.2.4.5.0
1	2.3.68.5	3.2.IP3-64.IP4.0	3.2.4.5.0
1	2.3.4.5	3.IP2.IP3.IP4.0	3.3.4.5.0
1	2.3.4.5	IP1.IP2.IP3.IP4.0	2.3.4.5.0
1	2.3.4.5	* * * * *	1.2.3.4.5

Timeout

The timeout field specifies the time that the bridge waits for a reply message before reporting an error. The valid range is 50 - 99999 ms (5000 ms is the default). Be aware that operations like downloading applications through the bridge may require a timeout value that is higher than the default.

Hardware Installation

3

Overview

This chapter describes the Modbus Plus to Ethernet bridge (174 CEV 200 40) hardware and installation procedures.

What's in this Chapter?

This chapter contains the following topics:

Topic	Page
Hardware Installation Overview	30
Mounting the Bridge Hardware	31
Connecting the Network and Power Cables	34
Installation Requirements	37
Verifying Network Communications	38
Periodic Maintenance	39

Hardware Installation Overview

Mounting the Bridge Hardware

The bridge can be physically installed on a vertical wall panel or horizontal shelf using mounting brackets (see page 32) supplied with the bridge. Be sure to provide clearance for ventilation and access to the bridge's rear panel connectors and indicators (see page 33).

Connecting the Network and Power Cables

Connect the Ethernet and Modbus Plus cables to the bridge's rear panel (see page 34). Connect the power cable and apply power. The bridge has these connectors:

- Ethernet: RJ-45
- Modbus Plus: Two DB-9S for redundant Modbus Plus drop cables
- Power: 3-prong AC connector

Verifying the Network Communication

Check the Ethernet and Modbus Plus LEDs to verify operation of the bridge (see page 38).

Periodic Maintenance

The air filters (see page 39) should be cleaned periodically, as conditions in the work environment dictate.

Mounting the Bridge Hardware

Mounting the Bridge

A WARNING

POWER SUPPLY

When mounting the bridge hardware, make sure that no power is being supplied to the bridge.

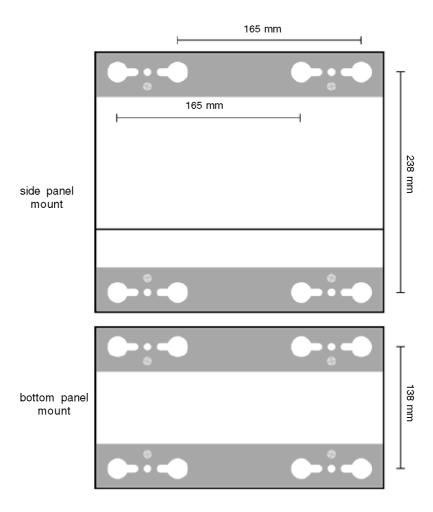
Failure to follow these instructions can result in death, serious injury, or equipment damage.

To mount the bridge, follow these instructions:

Step	Action	Comment
1	Install the two mounting brackets on the bridge's side or bottom panel. Secure the brackets with the screws.	The mounting brackets and screws are provided with the bridge. If you use your own hardware, use 6-32 machine screws and do not allow any screw to protrude more than 1/4 in (6 mm) into the bridge.
2	Secure the bridge to a vertical panel or horizontal shelf with screws through the mounting bracket holes.	

Mounting Requirements

Provide adequate service access to the rear panel cable connectors.

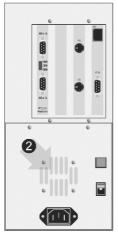


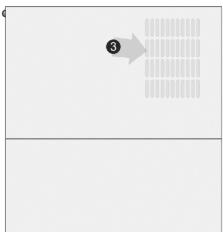
Ventilation

For proper ventilation, maintain a minimum clearance of 5.0 in (125 mm) between all vents and external equipment.

The ventilation ports on Modbus Plus to Ethernet bridge are shown in the following figure.







- 1 front panel vents
- 2 rear panel vents
- 3 side panel vents

Connecting the Network and Power Cables

Before You Begin

Before connecting the power cable, connect the Ethernet and Modbus Plus network cables. Refer to the rear panel layout and the panel detail drawings (below) for locations of the connectors.

For information about Modbus Plus network design, including the availability of drop cables for connection to the bridge, refer to the *Modbus Plus Network Planning and Installation Guide* (890USE100).

See your Ethernet network administrator for information about the Ethernet cables and connectors applicable to your system and application requirements.

MB+ B MB+ A PCI-85 0 6

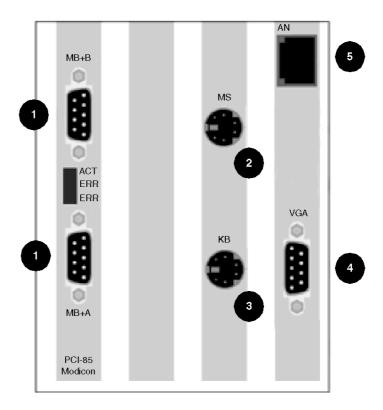
The following figure shows the rear panel layout of the Modbus Plus to Ethernet bridge.

- 1 connector panel (see detailed illustration, below)
- 2 reset switch
- 3 power switch
- 4 AC power connector

NOTE:

- Average boot time for the bridge is 70 seconds.
- If the bridge is power cycled (manually or unexpectedly, due to power failure), the system may take up to three minutes to reboot.
- Avoid using the reset switch or power cycling the bridge while it is booting because this may cause file system corruption.

The following figure is a detailed view of the connector panel.



- 1 Modbus Plus redundant port cabling
- 2 mouse port
- 3 keyboard port
- 4 VGA video port
- 5 Ethernet port 10/100 Mbit/s

When you have completed the connection of the Ethernet and Modbus Plus cables, set the bridge's power switch to the 0 (off) position. Connect the power cable to the bridge power connector and to the external power source.

Set the bridge's power switch to the 1 (on) position. The bridge's power LED should illuminate, showing that power is applied and within specification.

The LED indicators for the Ethernet and Modbus Plus cards may also illuminate if those networks are active.

Installation Requirements

Modbus Plus Grounding

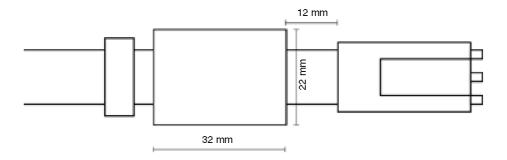
The shield on the Modbus Plus cable should be attached to a suitable ground.

Ferrite Bead on RJ-45 Cable

If the Ethernet network is being connected to the 10/100Base-T (RJ-45) connector, an approved ferrite bead should be installed on the cable at the connector.

The approved bead is enclosed in a plastic box that can be clipped over the network cable. It is not necessary to insert the cable through the bead before you install the RJ-45 connector on the cable.

The ferrite bead on an RJ-45 cable is shown in the figure below:



Information about the approved ferrite bead is in the following table:

Manufacturer (or Equivalent)	Location and Telephone	Part Number
Steward	Livingston, Scotland, UK 0044-1506-414-200	28A2029-0A0

Verifying Network Communications

Ethernet Card Indicators

The Ethernet RJ-45 port has an indicator that shows a valid connection between the RJ-45 port and the network. It has another indicator that flashes to show the bridge's communication activity on the Ethernet link.

Ethernet card indicators are shown in the following table:

Indicator	Color	Location	Status
TCP/IP Network Active	yellow	top	Bridge is actively communicating TCP/IP.
RJ-45 Connection Valid	green	bottom	Valid connection exists at RJ-45 port.

Modbus Plus Card Indicators

The Modbus Plus card has an indicator that flashes a repetitive pattern to show its network communication status, plus two indicators which identify communication errors on the two Modbus Plus cable paths.

NOTE: One error indicator is lit normally in single-cable installations, showing that a second cable does not exist.

The Modbus Plus active indicator patterns are shown in the following table:

Indicator (Green) (ACT LED)	Status
six flashes/second	normal operating state — All nodes on a healthy network flash this pattern.
one flash/second	node is off-line — After being in this state for 5 s, the node attempts to go to its normal operating state.
two flashes, then OFF for 2 s	token passing — The node detects the network token being passed among other nodes, but it never receives the token.
Three flashes, then OFF for 1.7 s	no token passing — The node does not detect any token passing on the network.
Four flashes, then OFF for 1.4 s	same address — The node has detected another node using the same address.

The Modbus Plus channel error indicators are shown in the following table:

Indicator (Red)	Location	Status
error channel A	bottom	communications error at network port A
error channel B	top	communications error at network port B

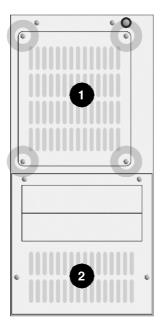
Periodic Maintenance

Overview

Periodic maintenance consists of cleaning the bridge's two internal air filters. Do this at least annually.

Locating the Air Filters

The figure below shows the location of the two air filters on the Modbus Plus to Ethernet bridge.



- 1 upper air filter
- 2 lower air filter

Cleaning the Upper Air Filter

A CAUTION

Possible Loss of Network Communication

Remove the operating power to the bridge before cleaning the filters. Contact your network administrator to ensure that your application is not adversely affected before removing power to the bridge.

Failure to follow these instructions can result in injury or equipment damage.

- Remove the four screws that secure the bridge's enclosure cover, and remove the cover. The upper air filter is accessible behind the bridge's front panel.
- Remove the filter, clean it with a detergent solution suitable for your site, and reinstall it.

Cleaning the Lower Air Filters

Do not remove the lower air filters from the bridge housing. Simply vacuum the filters from the exterior to clean.

Getting Started

4

Overview

This chapter explains getting started with the Modbus Plus to Ethernet bridge (174 CEV 200 40).

What's in this Chapter?

This chapter contains the following sections:

Section	Topic	Page
4.1	Bridge Setup	42
4.2	Console Methods	43
4.3	Configuration	48

4.1 Bridge Setup

Bridge Setup

Overview

You must configure the Modbus Plus to Ethernet bridge before you can use it. During this setup, you can select the desired Modbus Plus and IP addresses for the bridge, along with other network settings and message routing information. In most cases, you perform this setup only once. For information on configuring the routing records, see *Configuration Overview*, page 49.

There are two methods for setting up the bridge.

- bridge monitor console
- bridge Web console

Bridge Console Tools

- The monitor console is available only locally, using a monitor, a keyboard, and a mouse attached directly to the bridge. With the monitor console, you can set up the network parameters needed to operate the bridge. You can also use the monitor console to change the administrator password and reset the bridge to its factory settings. Finally, there is a set of diagnostic tools available at the monitor console to assist you with troubleshooting the bridge and its networks.
- The Web console is available to any computer on the Ethernet network equipped with a web browser. Like the monitor console, you can set up the networks, change the administrator password, and reset the device. The Web console also contains the full suite of editing tools to set up the Ethernet and Modbus Plus routing records. In addition, it provides debugging tools to monitor traffic passing through the bridge, view and log error messages, and read from and write to specific data registers of Modbus Plus and Ethernet devices.

4.2 Console Methods

Overview

This section explains the two console methods you can use for configuring the bridge.

- monitor console
- Web console

What's in this Section?

This section contains the following topics:

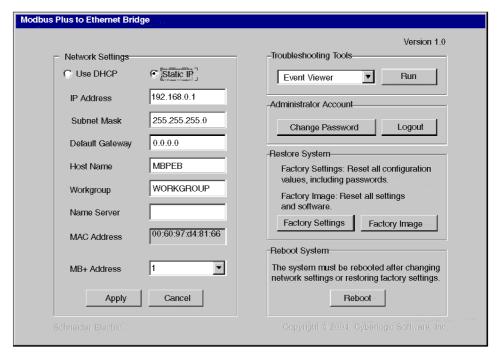
Торіс	
Monitor Console Method	
Web Console Method	

Monitor Console Method

Monitor Console Method

To access the monitor console, you must plug a standard PC keyboard, a mouse, and a VGA monitor into the bridge connectors (see page 34). The editing screen, below, shows the factory default settings (see page 127).

Initially, all the controls will be grayed-out, and the data fields will be display-only. To operate the controls, click Login under Administrator Account, and enter the password. The default password is password. The controls are now active, and Login changes to Logout.



From this screen, you may set up the network parameters as needed for your network. Contact your network administrator for the proper settings.

NOTE: After you change any network setting, click Apply I Reboot. Changes to the network settings do not take effect until you reboot the bridge.

The parameters available for editing are:

Parameter	Description
Use DHCP / Static IP	Have a DHCP server assign an IP address to the bridge or assign a static IP address yourself. Selecting DHCP also assigns the subnet mask and gateway. Note: Be aware that changing the IP address of the bridge using DHCP will not update your routing tables.
IP Address	The IP address assigned to the bridge must be unique on the network. The default value is 192.168.0.1. If you change the IP address, a pop-up window appears asking if you want to reset the bridge routing records to reflect the IP address change. This prompt appears when you click Apply.
Subnet Mask	The subnet mask to be used (dependent upon your network's addressing setup).
Default Gateway (optional)	The IP address of the gateway device used to communicate to devices outside of the local network. If your network configuration includes a router to permit communication with another Ethernet network, use the router's IP address as the default gateway.
Host Name	The bridge name, which allows you to refer to the bridge by name rather than by its IP address. Host names are 15 characters maximum and are not case-sensitive. The default is MBPEB.
Workgroup	The name of the workgroup to which the bridge belongs. Workgroup names are 15 characters maximum and are not case-sensitive. The default is <code>WORKGROUP</code> .
Name Server (optional)	The IP address of the server that translates system names into addresses. If you use host names, rather than IP addresses, to refer to any Ethernet network devices, you must specify a name server.
MAC Address	This display-only field, which cannot be edited, shows the 12-character hexadecimal identifier for the network adapter.
MB+ Address	Allows you to select the Modbus Plus address of the bridge.
Troubleshooting Tools (not available on the Web console)	Use the drop-down list to select Event Log Viewer, Performance Monitor, IP Config, NetStat, Ping, ARP, MBPStat, MBXDemo, or Time and Date. Select the tool, and click Run to open. (Note: You must log in with the administrator password to use the troubleshooting tools.)
Administrator Account: Change Password	The default administrator password is password. If you want to change the administrator password, you must know the current password. If you forget the administrator password, contact customer support (see page 11) to reset the password.
Administrator Account: Login/Logout	You must log in with the administrator password to make any changes or use the troubleshooting tools. When you are finished, click this button to prevent unauthorized operation. The default password is password.
Restore System	You can restore the bridge to its factory default settings, including all configurations and the administrator password. ■ Click Factory Settings to restore the original configuration settings of the bridge (see <i>Overview</i> , page 127). The bridge remains at the current revision and software patch level as it was before you clicked Factory Settings. ■ Click Factory Image to restore the original configuration settings of the bridge (see <i>Overview</i> , page 127) and return the bridge to the original revision delivered from the factory. After you click Restore, you must reapply any bridge software service packs to update to the current revision. Note: Be aware that restoring to Factory Image does not restore the initial settings associated with any of the troubleshooting tools.
Reboot System	Click this button to reboot the system after you change the network settings or restore factory settings or factory image. These changes do not take effect until you reboot.

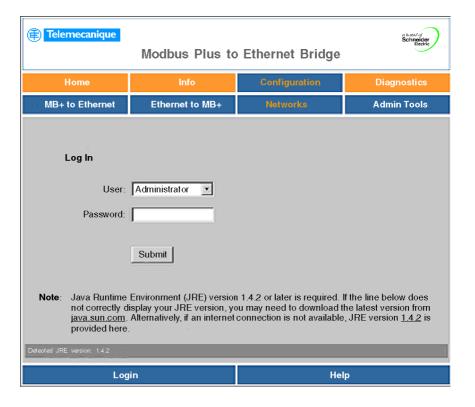
NOTE: When the system is configured for DHCP mode, it will try up to four times to get an IP address from the DHCP server. If an address is not received, it reconfigures itself with a static IP address of 192.168.0.1. If the device is rebooted it will come up again in DHCP mode.

Web Console Method

Web Console Method

You can set up a temporary network connection to the bridge with the bridge Web Console. You must use an Ethernet crossover cable or a standard Ethernet hub to connect the bridge to your computer. You must then set your computer's network settings to be compatible with the default bridge settings, as shown in factory settings (see page 127). After changing your network settings, you may have to reboot your computer.

Open your web browser and navigate to http://192.168.0.1. The bridge console opens. Click the Configuration tab; then click Network. The login screen, below, opens.



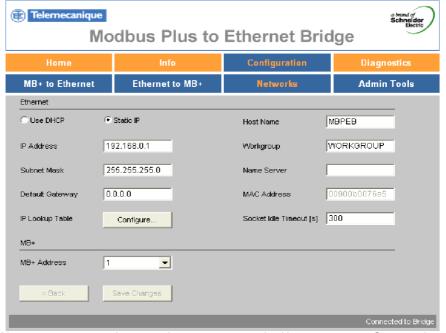
Select Administrator from the User drop-down menu, and enter the default administrator password, which is password.

NOTE: After 30 minutes of inactivity, you will be automatically logged out.

NOTE:

- If you are logged on to the bridge's Web console from one PC, you must log out
 in order to log in to the Web console from another PC. If you simply close the Web
 console on the initial PC without logging out, you must wait 30 minutes to log on
 to the Web console from another PC. If you try to do so before the 30 minutes,
 you will get an error message stating that the administrator is already logged in.
- Also, if you are logged on to the monitor console, you cannot log in to the Web console and make changes. You must log out of the monitor console to make changes through the Web interface.

The networks edit screen opens.



Here you may set up the network parameters required by your system. Once again, contact your network administrator for the proper settings. After entering the desired information, click Save Changes.

NOTE: The IP Lookup Table configuration is part of the advanced addressing (see page 61) technique and is not required to set up and run the bridge.

You must reboot the bridge for the changes to take effect. To restart, click Admin Tools I Reboot. When the bridge restarts, it may no longer be able to communicate with the computer you have been using because of the changes you just made. Connect the bridge to the network and access the bridge via another computer on that network, or change the Ethernet parameters on your computer as necessary.

4.3 Configuration

Overview

This section explains basic configuration, and it details the configuration tabs used in the Web console.

What's in this Section?

This section contains the following topics:

Topic	
Configuration Overview	
Initial Configuration	
MB+ to Ethernet Tab	57
Ethernet to MB+ Tab	
Networks Tab	
Admin Tools Tab	

Configuration Overview

Overview

After the initial setup of the bridge, you may begin the message routing configuration. To do this, use the tools available in the configuration tabs discussed on the following pages. To introduce you to these tools, below is a simple configuration tutorial and a detailed discussion of the Web console features.

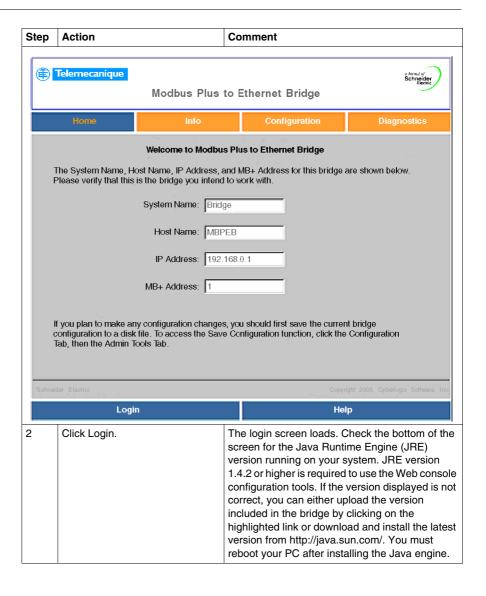
Routing Configuration Tutorial

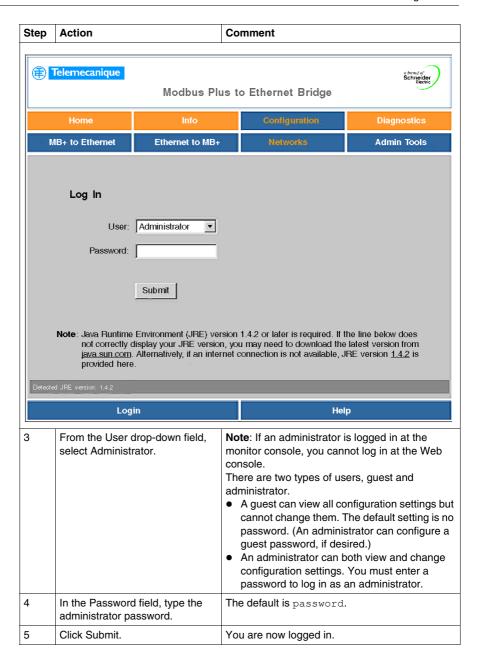
This routing configuration tutorial includes login instructions, an example of a typical desired configuration, and instructions for device and bridge configuration. All instructions can be used in a typical configuration session.

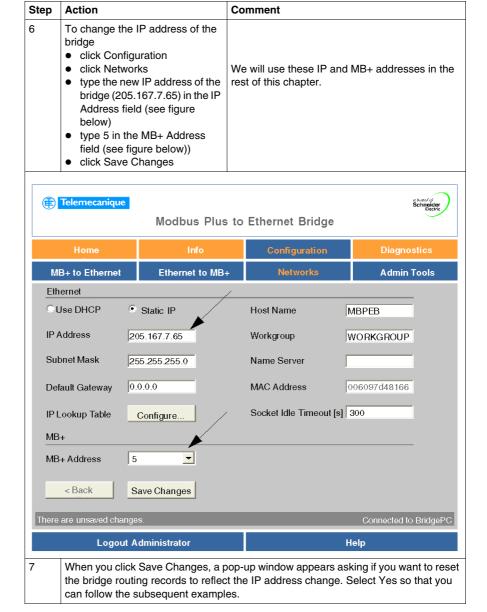
Log In

You must log in before you can configure the bridge. The following instructions tell you how to log in to the Modbus Plus to Ethernet bridge.

Step	Action	Comment
1	Open your web browser and go to http://192.168.0.1. (See step 6 for instructions on how to change the bridge's IP address.)	The home screen loads.





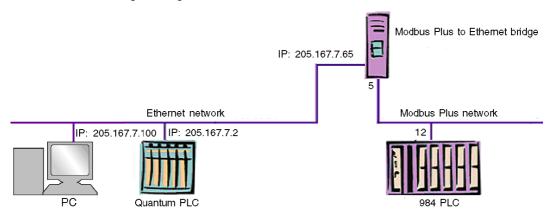


NOTE: For explanation of the screen options found under the Networks tab, see *Network Settings, page 67.*

Initial Configuration

Configuration Example

The figure below represents Ethernet and Modbus Plus networks connected through a bridge.



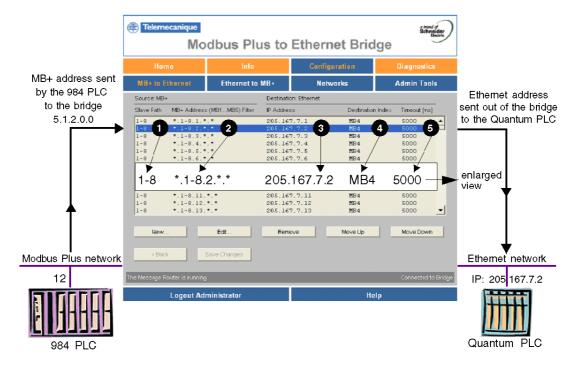
Example: Modbus Plus to Ethernet Routing

In this example, the 984 PLC sends a message to the Quantum PLC.

Step	Action	Result
1	The originating node at address 12 sends a message with Modbus Plus address 5.1.2.0.0.	The first Modbus Plus address byte sends the message to the bridge at node address 5.
2	The bridge receives the message and uses the Modbus Plus path number 1 to process the message, as specified by the second Modbus Plus address byte.	
3	The bridge looks in the Modbus Plus to Ethernet routing table for records for slave path 1.	
4	The bridge finds all records that contain path number 1. In order to determine the unique record, the bridge then looks in the Modbus Plus address filter.	The bridge finds that the record with address filter *.1-8.2.*.* is a unique match for the incoming Modbus Plus address 5.1.2.0.0 (see the figure on the next page).
5	The IP address and destination index fields set the destination routing to: IP: 205.167.7.2 DI: MB4	
6	The message goes to its destination at IP address 205.167.7.2.	The Quantum PLC processes the message and sends a response back to the bridge, which passes it over to the original node at Modbus Plus address 12.

In the graphic below, in order to reach the Quantum PLC, the 984 PLC sends a message to the bridge using the following Modbus Plus address: 5.1.2.0.0, where:

- 5 = the address of the bridge
- 1 = the Modbus Plus path that the bridge would use (any number between 1 and 8)
- 2 = the byte that forces the bridge through the use of the Modbus Plus filter (*.1-8.2.*.*) to use the second routing record in the table that points to the IP address 205.167.7.2 of the Quantum PLC



- 1 The 2nd byte of the Modbus Plus address (any number, 1-8, would work).
- 2 The filter that looks at the Modbus Plus 5-byte address to determine which record would be used to route the incoming message. In our case, *.1-8.2.*.* is the filter of the record that can process the message.
- 3 The IP address used for the outgoing Ethernet message as assigned by the routing record.
- 4 The destination index assigned to the outgoing Ethernet message (only needed if the Ethernet message is going to a bridge (not a PLC) or other end device that uses it).
- 5 The default timeout is 5000 ms. Be aware, however, that operations like downloading applications through the bridge may require a timeout value that is higher than the default.

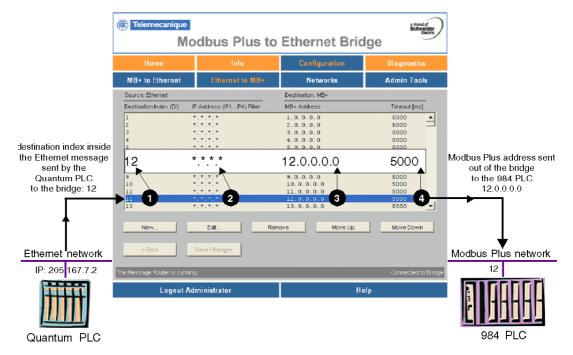
See MSTR function examples (see page 91) to implement this type of communication from a 984 PLC to a Quantum PLC.

Example: Ethernet to Modbus Plus Routing

In this example, the Quantum PLC sends a message to the 984 PLC.

Step	Action	Result
1	The Quantum PLC sends a message with the following routing: Destination IP: 205.167.7.65 Source IP: 205.167.7.2 DI: 12	
2	The bridge receives the message through the Ethernet port and uses the routing record number 12, as specified by the destination index.	
3	The bridge then compares the IP address filter (*.*.*.*) with the source IP address (205.167.7.2).	Because the filter contains all asterisks, any message received on destination index number 12 passes, and the bridge selects that record to process the message (see the figure on the next page).
4	The Modbus Plus address field sets the destination to 12.0.0.0.0.	
5	The message goes to its destination at Modbus Plus node address 12.	The 984 PLC processes the message and sends a reply back to the bridge, which passes it over to the original Ethernet node.

In the graphic below, in order to reach the 984 PLC, the Quantum PLC sends the message to the bridge using the following Ethernet address: IP 205.167.7.65, with a destination index of 12. The destination index (12) is then used in the routing table to determine what Modbus Plus address is assigned to this message.



- 1 The destination index of the incoming Ethernet message used to select the routing record to process the message.
- 2 The filter that looks at the IP address of the device that sent the message to determine if the record(s) selected through the destination index can be used to route the incoming message. By using asterisks (in above example), any incoming message with a destination index of 12 would be routed to the Modbus Plus address 12.0.0.0.0.
- 3 The Modbus Plus address used for the outgoing message as assigned by the routing record.
- 4 The default timeout is 5000 ms. Be aware, however, that operations like downloading applications through the bridge may require a timeout value that is higher than the default.

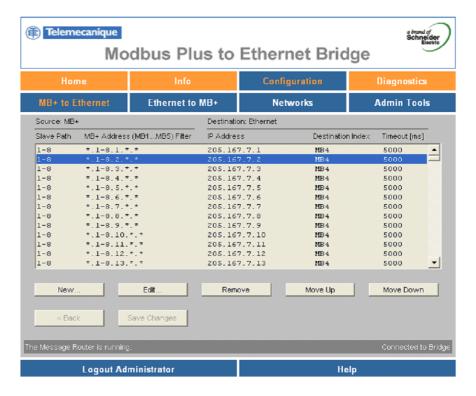
See MSTR function examples (see page 91) to implement this type of communication from a Quantum PLC to a 984 PLC.

MB+ to Ethernet Tab

Overview

The MB+ to Ethernet tab allows you to configure the Modbus Plus to Ethernet routing records for the bridge. These records determine how the bridge passes messages from the Modbus Plus network to the Ethernet network.

NOTE: Changing a routing table entry associated with an existing communicating device can cause a programming path to disconnect. Attempts to reconnect to a device may result in a PLC is already logged in error message. If this occurs, you must physically lift the device off the backplane and reseat it.

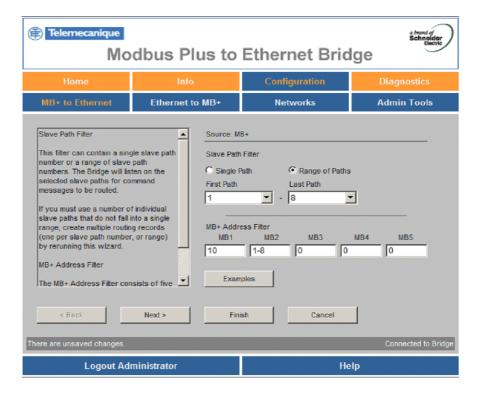


The main portion of the screen displays the routing table records. The editing controls are below the records.

Editing Control	Description
New	Click New to create a new record.
Edit	Click the record you want to edit, and click Edit.
Remove	Click the record you want to delete, and click Remove. To highlight a block of records, click the first record in the block, hold down the shift key, click the last record in the block, and click Remove.
Move Up / Move Down	The bridge checks messages against the records in the order that they appear. To change the position of a record in the list, click the record you want to move and click Move Up or Move Down.
Save Changes	Click Save Changes to save any changes you made.

New/Edit Controls

If you select New or Edit, the following screen appears.



The screen options are:

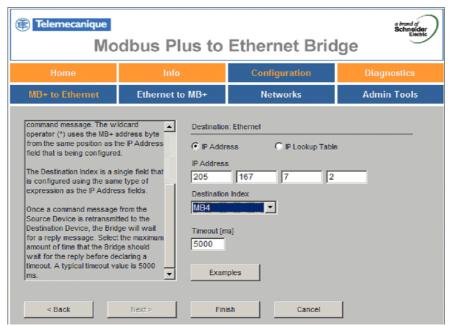
Option	Description
Single Path / Range of Paths	Select one of these options for the Slave Path Filter. If you choose Single Path (the 2nd byte of the Modbus Plus incoming address, MB2, see <i>Source Section of Routing Record (Modbus Plus Side)</i> , page 18), the record applies to messages with a slave path that you specify. If you choose Range of Paths (valid ranges are 1 to 8), the record applies to messages with a slave path within that range.
First Path / Last Path	If you choose Single Path, only one drop-down menu appears, named Path. If you choose Range of Paths, select the first and last paths in the range from the two drop-down menus, First Path and Last Path.
MB+ Address (MB1 MB2 MB3 MB4 MB5) Filter	In these five fields, enter the criteria for the Modbus Plus address filter. For more information on how this filter works and how to determine your critieria, refer to the Modbus Plus address filter (see page 18). Note: MB2, the 2nd Modbus Plus address byte, is a displayonly field and always contains the path or range you selected for the slave path filter. The second Modbus address byte always contains the slave path number. Since you already defined the desired filter criteria for this byte, the criteria is copied into this field for your convenience and to prevent configuration errors.
Examples	Click Examples to display message routing examples.
Next >	Click Next > to proceed to the next screen.
Finish	Click Finish to complete editing and return to the main Modbus Plus to Ethernet screen.
Cancel	Click Cancel to terminate editing and discard any changes you made in the record.

If you click Next >, the destination information screen appears. There are two methods you can use to address messages sent from the Modbus Plus side to the Ethernet side.

- *standard*: The standard addressing method is most often used because it is simpler and requires less configuration.
- advanced: The advanced addressing method provides additional capabilities and may be useful in certain situations, where additional bridging networks may be required.

Standard Addressing

If you choose IP Address, you use the standard addressing method, and the following screen appears.

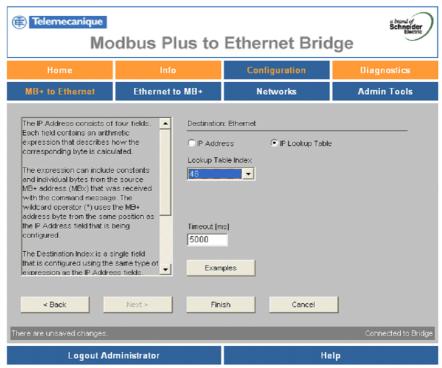


The screen options are:

Option	Description
IP Address	Enter the desired IP address for the destination in these four fields. Each field may contain a constant or an expression, as explained in Destination Section of Routing Record (Ethernet Side) (see page 19).
Destination Index	Select a byte of the Modbus Plus address from this drop-down menu to use as the destination index for the Ethernet routing. You may choose Custom, which causes a data entry field to open, in which you may enter a constant or expression value as desired.
Timeout (ms)	Enter the desired timeout value in milliseconds (minimum: 50, maximum: 99999). Be aware that operations like downloading applications through the bridge may require a timeout value that is higher than the default.
Examples	Click Examples to display message routing examples.
< Back	Click <back previous="" return="" screen.<="" td="" the="" to=""></back>
Finish	Click Finish to complete editing and return to the main Modbus Plus to Ethernet screen.
Cancel	Click Cancel to terminate editing and discard any changes you made in the record.

Advanced Addressing

If you choose IP Lookup Table (see page 67), you use the advanced addressing method, and the following screen appears. For further explanation of advanced addressing, see *Ethernet Messages Sent by the Bridge, page 19*.



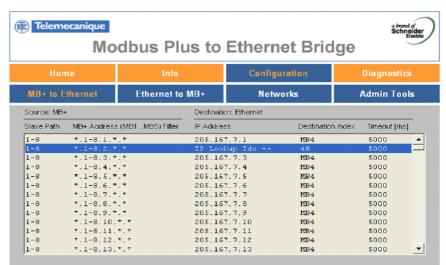
The screen options are:

Option	Description
Lookup Table Index	From the drop-down menu, select the lookup table record that contains the routing information for this record.
Timeout (ms)	Enter the desired timeout value in milliseconds (minimum: 50, maximum: 99999). Be aware that operations like downloading applications through the bridge may require a timeout value that is higher than the default.
Examples	Click Examples to display message routing examples.
< Back	Click <back previous="" return="" screen.<="" td="" the="" to=""></back>
Finish	Click Finish to complete editing and return to the main Modbus Plus to Ethernet screen.
Cancel	Click Cancel to terminate editing and discard any changes you made in the record.

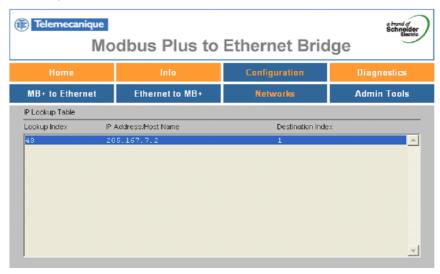
Following the Initial Configuration (see page 53) example:

- Select Lookup Table Index 48 from the drop down menu.
- Click Finish.

The routing table looks as follows. Click Save Changes to save any changes you made.



After completing the routing table configuration, you must configure the IP lookup table (see page 69). The screen below shows the result of the IP lookup configuration according to the configuration example (see page 53) using advanced addressing.

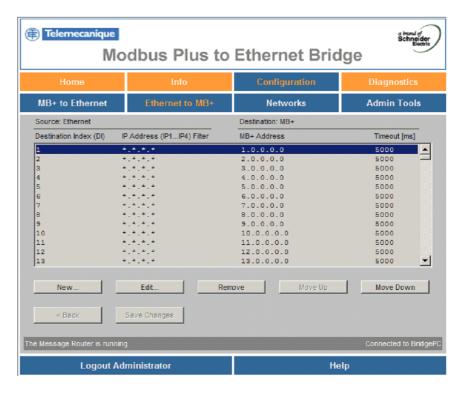


Ethernet to MB+ Tab

Overview

The Ethernet to MB+ tab allows you to configure the Ethernet to Modbus Plus routing records for the bridge. These records determine how the bridge passes messages from the Ethernet network to the Modbus Plus network.

NOTE: Changing a routing table entry associated with a Modbus Plus port can cause a programming path to disconnect. Attempts to reconnect to a device may result in a PLC is already logged in error message. If this occurs, you must disconnect the Modbus Plus cable from the PLC and reconnect it.

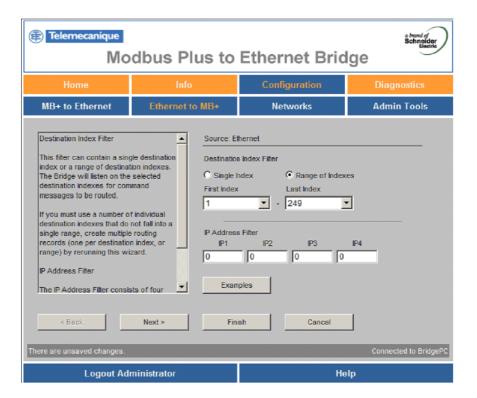


The main portion of the screen displays the routing table records. The editing controls are below the records.

Editing Control	Description
New	Click New to create a new record.
Edit	Click the record you want to edit, and click Edit.
Remove	Click the record you want to delete, and click Remove. To highlight a block of records, click the first record in the block, hold down the shift key, click the last record in the block, and click Remove.
Move Up / Move Down	The bridge checks messages against the records in the order that they appear. To change the position of a record in the list, click the record you want to move and click Move Up or Move Down.
Save Changes	Click Save Changes to save any changes you made.

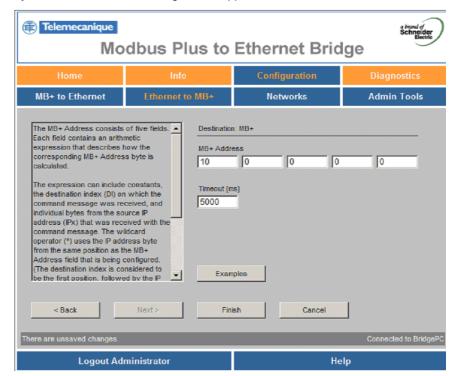
New/Edit Controls

If you select New or Edit, the following screen appears.



The screen options are:

Option	Description
Single Index / Range of Indexes	Select one of these options for the Destination Index Filter. If you choose Single Index, the record applies to messages with a destination index value that you specify. If you choose Range of Indexes, the record applies to messages with a destination index within that range.
First Index / Last Index	If you choose Single Index, only one drop-down menu appears, named Index. If you choose Range of Indexes, select the first and last destination indexes in the range from the two drop-down menus, First Index and Last Index.
IP Address (IP1 IP2 IP3 IP4) Filter	In these four fields, enter the criteria for the IP address filter for this record. For more information on how this filter works and how to determine your criteria, refer to Bridge Routing Records Ethernet to Modbus Plus (see page 23).
Timeout (ms)	Enter the desired timeout value in milliseconds (minimum: 50, maximum: 99999). Be aware that operations like downloading applications through the bridge may require a higher than usual timeout value.
Examples	Click Examples to display message routing examples.
Next >	Click Next > to proceed to the next screen.
Finish	Click Finish to complete editing and return to the main Modbus Plus to Ethernet screen.
Cancel	Click Cancel to terminate editing and discard any changes you made in the record.



If you click Next >, the following screen appears.

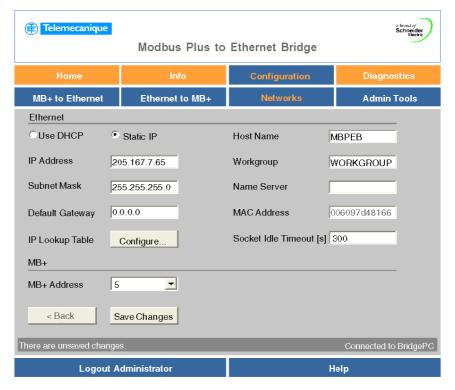
The screen options are:

Option	Description
MB+ Address	In these five fields, enter the desired Modbus Plus address for the destination. Each field may contain a constant or an expression, as explained in Destination Section (Modbus Plus Side) (see page 25).
Timeout (ms)	Enter the desired timeout value in milliseconds (minimum: 50, maximum: 99999). Be aware that operations like downloading applications through the bridge may require a higher than usual timeout value.
Examples	Click Examples to display message routing examples.
< Back	Click < Back to return to the previous screen.
Finish	Click Finish to complete editing and return to the main Modbus Plus to Ethernet screen.
Cancel	Click Cancel to terminate editing and discard any changes you made in the record.

Networks Tab

Network Settings

Click Networks to view and modify the network settings for the bridge.



NOTE: Before you make any changes to the network settings, check with your network administrator to ensure that the changes you make will work properly and not disrupt network operation.

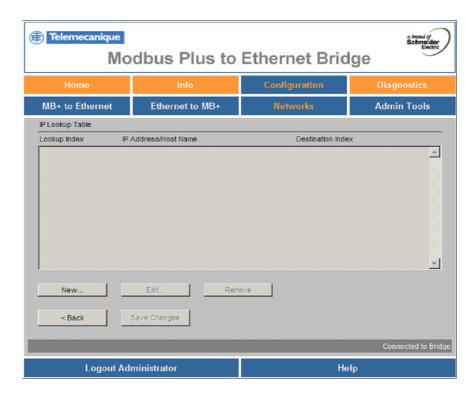
The screen options are:

Option	Description
DHCP / Static IP	Assign a static IP address or have a DHCP server assign it to the bridge. Note: Be aware that changing the IP address of the bridge using DHCP will not update your routing tables.
IP Address	The IP address assigned to the bridge must be unique on the network. The default value is 192.168.0.1. If you change the IP address, a popup window appears asking if you want to reset the bridge routing records to reflect the IP address change. This prompt appears when you click Save Changes.
Subnet Mask	The Subnet Mask depends upon the addressing setup your network uses. The default value is 255.255.25.0.
Default Gateway	If used, the default gateway is the IP address of the gateway device, which communicates to devices outside the local network. If the network configuration includes a router to permit communication with another Ethernet network, use the router's IP address as the default gateway.
IP Lookup Table	If you use the advanced (see page 61) method of Modbus Plus to Ethernet routing, you must configure the IP lookup table.
Host Name	This is the bridge system name, which allows you to refer to the bridge by name rather than by IP address. Host names are 15 characters maximum, and are not case-sensitive. The default is MBPEB.
Workgroup	This is the name of the workgroup to which the bridge belongs. Workgroup names are 15 characters maximum and are not casesensitive. The default is WORKGROUP.
Name Server	If used, this is the IP address of the server that will translate system names into addresses. If you use names, rather than IP addresses, to refer to any of the devices on the Ethernet network, you must specify a Name Server.
MAC Address	This display-only field, which shows the 12-character hexadecimal identifier for the network adapter, cannot be edited.
Socket Idle Timeout [s]	This is the amount of time (in seconds) after which the socket will be closed if there has been no activity. The default is 300 s. The range of valid values is 0 - 1000 s with 1 s increments.
MB+ Address	Select the Modbus node address for the bridge.
Save Changes	Click Save Changes to save all changes made to the network settings. You may have to restart the bridge before the changes take effect.

68 31005104 <u>2/2010</u>

IP Lookup Table Configuration

If you click Configure for the IP Lookup Table, the following screen appears.

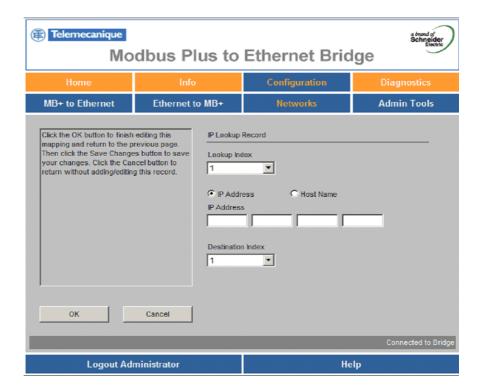


The main portion of the screen displays the IP lookup table records. The editing controls are below the records.

Editing Control	Description
New	Click New to create a new record.
Edit	Click the record you want to edit, and then click Edit.
Remove	Click the record you want to delete, and then click Remove. To highlight a block of records, click the first record in the block, hold down the shift key, and click the last record in the block.
Save Changes	Click Save Changes after you make any changes.

New/Edit Controls

If you click New or Edit, the following screen appears.



The screen options are:

Option	Description
Lookup Index	Configure this number in the Modbus Plus to Ethernet routing table to identify that this is the lookup table entry you want to reference (see <i>Advanced Addressing, page 61</i>).
IP Address / Host Name	Provide either the IP address or the host name of the destination Ethernet device. If you choose IP Address, four fields appear; enter a fixed IP address. (Expressions are not permitted.) If you choose Host Name, only one field appears. Host names are 15 characters maximum, and are not case-sensitive. The default is MBPEB.
Destination Index	Select the destination index value for this record.
ОК	Click OK to accept the changes you made.
Cancel	Click Cancel to cancel the changes you made and return to the previous screen.

Admin Tools Tab

Overview

The Admin Tools tab includes tools and services for managing administrative and maintenance tasks on the bridge. For more information, see *Maintenance*, page 73.

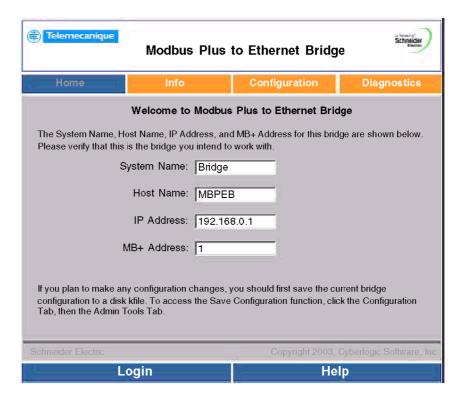
Maintenance

How to Update the MB+ to Ethernet Bridge

To update the MB+ to Ethernet bridge, follow the steps below.

Step	Action
1	Establish an Ethernet connection between the bridge and a PC.
2	Make sure that the PC is in the same subnet as the bridge. Example : If the bridge is brand new (default IP address is 192.168.0.1), the PC should have an IP address in the range of 192.168.0.2 and 192.168.0.255.
3	Open a web browser. Type the IP address of the bridge (192.168.0.1) in the address prompt.

Result: The following screen appears.

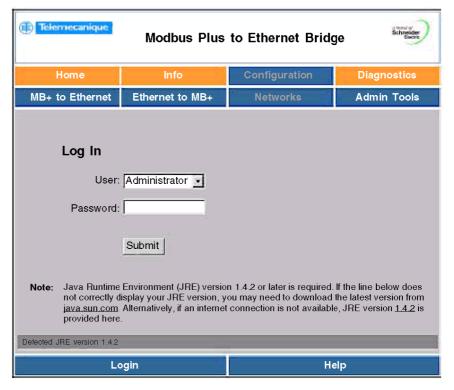


Next Steps

To continue:

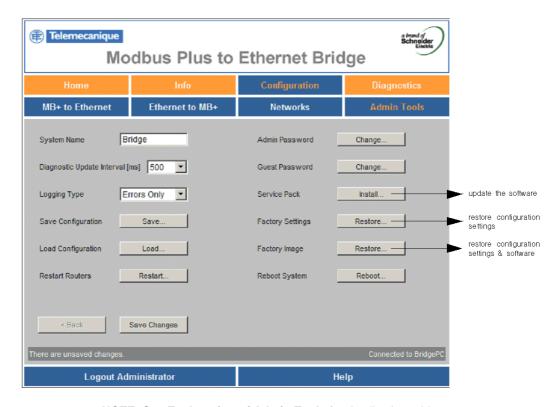
Step	Action	
4	Click the Configuration tab.	

Result: The following screen appears.



To continue:

Step	Action
5	In the User drop-down field, select Administrator.
6	Type the password in the Password field.
7	Click Submit.
8	Click the Admin Tools tab. Result: The following screen appears.



NOTE: See Explanation of Admin Tools for details about this screen.

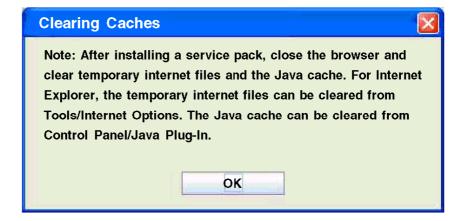
To continue:

Step	Action
9	Click the Install button next to Service Pack.
10	Browse your PC for the location of the cev20040_102.csp (or a later CEV20040_*.csp file.
11	Click the file, and click Open .

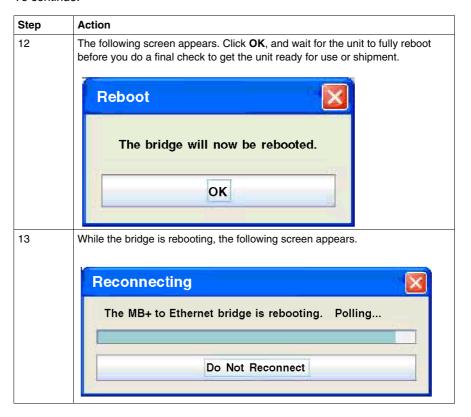
Result: The patch automatically starts downloading to the bridge. When the download is complete, the following screen appears. Click **OK**.



NOTE: The following screen may appear. If so, click **OK**.



To continue:



Explanation of Admin Tools

The screen options are:

Option	Description
System Name	Enter a name for the bridge (15 characters maximum). The name is displayed on the status line near the bottom of each configuration screen.
Diagnostic Update Interval (ms)	The Diagnostic Update Interval is the minimum time, in milliseconds, between update requests when viewing the diagnostic screens, which updates automatically. The default value is 500 ms. The other values you can select are 1000 and 5000 ms.
Logging Type	Choose to log all bridge activity, errors only, or nothing. See <i>Bridge Logs Tab, page 83</i> for more information.
Save Configuration	Click Save to save your current configuration settings as a local file.

Option	Description
Load Configuration	Click Load after you saved a configuration to restore the saved configuration settings from the local file. These are your routing records for Modbus Plus to Ethernet and Ethernet to Modbus Plus.
Restart Routers	Click Restart to restart the bridge routers, which stops all communication until the routers restart. This does not reboot the bridge system.
Admin Password	Click Change to change the administrator password. You need the current administrator password to make the change. The default password is password. If you forget the administrator password, contact customer support (see page 11) to reset the password.
Guest Password	Click Change to change the guest password. Only an administrator can change the guest password. You need the current guest password to make the change. The default is no password.
Service Pack (update the bridge)	Click Install to install a service pack. In the window that opens, click Browse to select the service pack file you want to install. Note : The service pack file should be a file that you have already stored on a local disk.
Factory Settings	Click Restore to restore the original configuration settings of the bridge (see <i>Factory Settings, page 127</i>). The bridge remains at the current revision and software patch level as it was before you clicked Restore.
Factory Image	Click Restore to restore the original configuration settings of the bridge (see <i>Factory Settings, page 127</i>) and return the bridge software to the original revision delivered from the factory. After you click Restore, you must reapply any bridge software service packs to update to the current revision. Note: Be aware that restoring to Factory Image does not restore the initial settings associated with any of the troubleshooting tools.
Reboot System	Click Reboot to reboot the bridge system.
< Back	Click < Back to return to the previous screen.
Save Changes	Click Save Changes to save all changes made.

Diagnostics

6

Overview

The Modbus Plus to Ethernet bridge (174 CEV 200 40) contains several diagnostic tools that you can use to observe the operation of the bridge and verify the correct configuration of the routing records. The tools work with listening points that provide access to the messages as they pass through the bridge. This chapter describes what listening points are, how to use the diagnostic tools, and how to interpret the messages they produce.

What's in this Chapter?

This chapter contains the following topics:

Торіс	Page
Listening Points	82
Diagnostics Tab	83

Listening Points

Overview

The bridge maintains a table of routing records that defines how it routes messages. (Theory of Operations (see page 16) contains more information.) Based upon these records, the bridge creates a list of listening points. A listening point is the combination of a receiving side device (Ethernet or Modbus Plus) and a slave path. You can also think of a listening point as a logical channel through which messages are received. When a message arrives at a listening point, the bridge either routes it to an appropriate destination or sends back an error response.

The bridge diagnostic tools allow you to monitor the listening points to see how they are handling the messages. When routing problems develop, you can see if the listening points are receiving messages and if the bridge is properly routing those messages to their destinations.

Diagnostics Tab

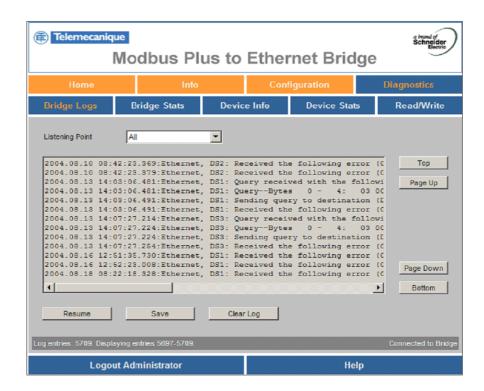
Overview

The Web console diagnostics tab contains five sub-tabs.

- Bridge Logs
- Bridge Stats
- Device Info
- Device Stats
- Read/Write

Bridge Logs Tab

This tab allows you to view the logged events for a specific listening point (see page 82). Each record in the log file has a time and date stamp header followed by the event message. For explanation of the messages you see, refer to log file messages (see page 97).

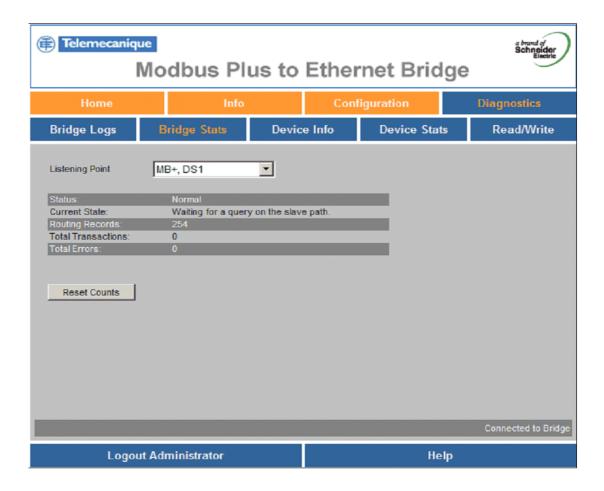


The screen options are:

Option	Description
Listening Point	Select the listening point you want to examine from the drop-down menu. Make sure you click Pause before selecting the listening point. Otherwise, you can not select a listening point.
Pause / Resume	This toggle button pauses the update of the display and permits it to resume updating. When you click Resume, the log entries for the selected listening point are displayed, updating at the Diagnostic Update Interval (see page 78). When you click Pause, the screen stops updating. New events are held in a buffer and are displayed when you click Resume. If the buffer fills up while the screen updates are stopped, the oldest events are lost.
Save	Click Save to save the displayed values to a log file. Save is available only when the display update is paused.
Clear Log	Click Clear Log to discard all log entries.
Top / Bottom	Click Top to move to the top of the log, displaying the oldest records. Click Bottom to move to the bottom of the log, displaying the most recent records.
Page Up / Page Down	Click Page Up to move up one screen, displaying older records. Click Page Down to move down one screen, displaying more recent records.

Bridge Stats Tab

The bridge maintains statistical and diagnostic information about each listening point (see page 82). The Bridge Stats screen shows this information for the selected listening point. The following figure describes each diagnostic field. (**Note:** The Diagnostic Update Interval (see page 73) determines the rate at which the screen updates.)

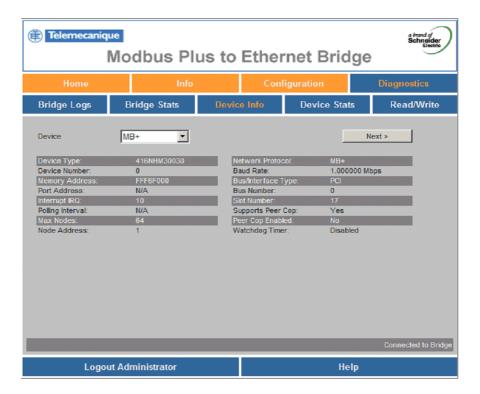


The screen options are:

Option	Description
Listening Point	Select the listening point you want to examine from the drop-down menu (Modbus Plus path data/program or Ethernet record).
Status	This field shows the current operation mode for the selected listening point. A listening point can be in one of three operation modes. Normal (This is the only mode in which messages can be routed.) Pausing Stopped
Current State	This field shows the current operation state for the selected listening point. While in the Normal operation mode, a listening point can be in one of four operation states. Idle Waiting for query on the slave path. Waiting for a master path to become available. Waiting for the reply from the destination device.
Routing Records	Each listening point is associated with one or more routing records. This field shows how many routing records are associated with the selected listening point.
Total Transactions	This field shows the number of routing transactions for the selected listening point since the bridge began operating.
Total Errors	This field shows the number of routing errors for the selected listening point since the bridge began operating.
Reset Counts	Click Reset Counts to reset the error count and total transactions to zero.

Device Info Tab

The bridge maintains statistical and diagnostic information about each device. The Device Info tab displays this information for the selected device. (**Note:** The Diagnostic Update Interval *(see page 73)* determines the rate at which the screen updates.)

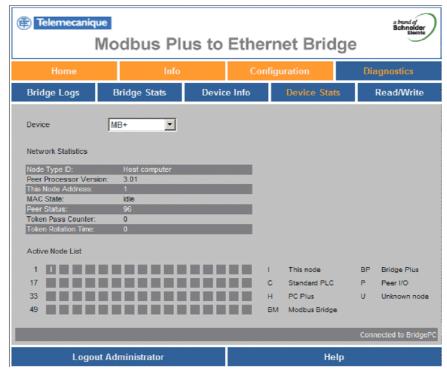


The screen options are:

Option	Description
Device	Select the network you want to view from the drop-down menu. The options available are Modbus Plus and Ethernet; the screens shown differ depending on the network you choose.
Next > / < Back	There are two display screens. Click Next > and < Back to switch between the two screens.

Device Stats Tab

The Device Stats tab shows the network statistics and the active node table for the selected device. (**Note:** The Diagnostic Update Interval *(see page 73)* determines the rate at which the screen updates.)



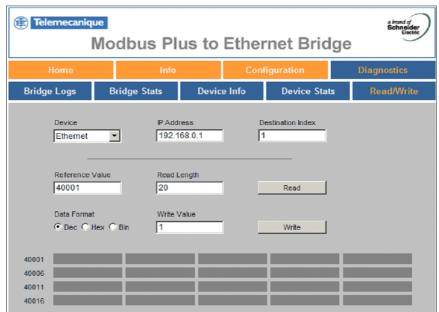
The screen options are:

Option	Description
Device	Select the network you want to view from the drop-down menu.

NOTE: The bridge is referred to as a host computer.

Read/Write Tab

The Read/Write tab can be used for simple troubleshooting. It allows reading from and writing values to the selected device over Modbus Plus or Ethernet networks.



The screen options are:

Option	Description
Device	Select the device you want to read from or write to, either Modbus Plus or Ethernet.
MB+ Address / IP Address	This field changes depending upon your Device selection. If you choose MB+, enter the device's MB+ address. If you choose Ethernet, enter the device's IP address.
Destination Index	This field appears only if you choose the Ethernet device. Enter the destination index value.
Reference Value	Enter the reference value for the location you want to read or write.
Read Length / Read	Enter the number of registers to be read. The maximum is 20. Click Read to begin reading values from the designated registers. (Note: The Diagnostic Update Interval (see page 73) determines the rate at which the displayed values update.)
Data Format	Select Dec (decimal), Hex (hexadecimal), or Bin (binary) format, which will be used for both the read and write values.
Write Value / Write	Enter the value you want to write to the register. Click Write to execute the write operation.

MSTR Examples

7

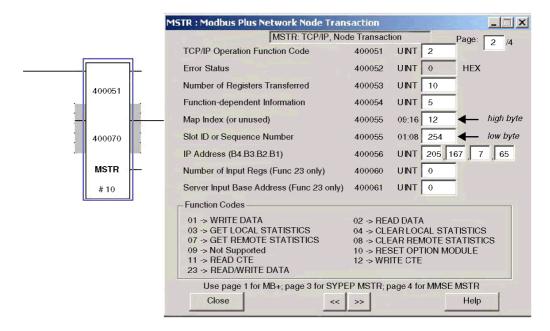
MSTR Examples

TCP/IP Node

The following example shows a Concept screen for an MSTR function in a TCP/IP node. To send a message from the Quantum PLC to the 984 PLC (as described in the configuration example *(see page 53)*), you set up an MSTR as follows.

- Register 400051 contains the function code to be performed (2 = a read operation).
- Register 400053 contains the length in words of data to be read.
- Register 400054 contains the start address in the remote device to begin reading data from.
- Register 400055 (DECIMAL):
 - The high byte contains the index value the bridge will use to determine which
 routing record to use.
 - The low byte contains either the slot number of the NOE module sending out the request or a value of 254 (decimal) to represent the coprocessor module on the high end Quantum modules.
- Registers 400056 400059 contain the IP address of the bridge.

The bridge receives this request and uses the index number to look up the appropriate record in the routing table. In this case, Map Index 0C maps to Modbus Plus address 12.0.0.0.0 (as described in the Ethernet to Modbus Plus routing example (see page 55)).



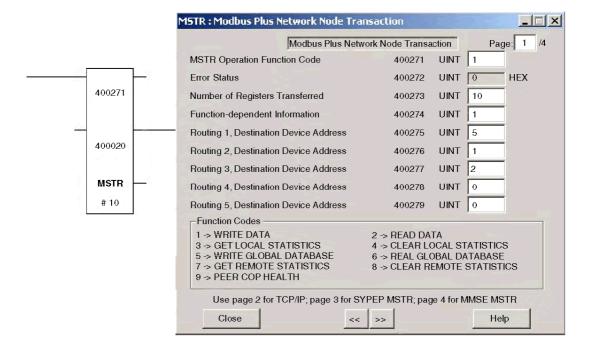
Modbus Plus Node

The following example shows a Concept screen for an MSTR function in a Modbus Plus node. It writes 10 registers to the destination node, in this case, the Quantum PLC whose address is 205.167.7.2 on the Ethernet network (as described in the configuration example (see page 53)).

- Register 400271 contains the MSTR function code 1, specifying a write operation.
- Register 400273 contains the number of words to write.
- Register 400274 contains the destination register to write to (addressed as register 1 = 400001).
- Registers 400275 400279 contain the path to route the message to.
 - Register 400275 = 5, which is the Modbus Plus address of the bridge.
 - Register 400276 = 1, which is the Modbus Plus path number to use within the bridge. This can be any number from 1 to 8.
 - Register 400277 = 2, which is used to pass through the Modbus Plus filter, and the routing table, in this case, maps to 205.167.7.2.

If the message is sent from a NOM through a bridge to an Ethernet device, the first byte of the destination device address (register 400275) contains:

- the slot number of the NOM in the high byte of the word
- the Modbus Plus address of the bridge in the low byte of the word (represented in hex, then converted to decimal)



Appendices



Overview

These appendices contain information that may be useful to users of the Modbus Plus to Ethernet bridge (174 CEV 200 40).

What's in this Appendix?

The appendix contains the following chapters:

Chapter	Chapter Name	Page
Α	Log File Messages	97
В	Modbus Error Codes	101
С	Default Routing Records	103
D	Dynamic Routing	109
E	Additional Routing Examples	113
F	Factory Settings	127
G	Technical Specifications	129

Log File Messages



Log File Messages

Error Messages

The messages in the following table report communication errors or other problems.

Message	Meaning
Listening point tried to open the already open source device.	The bridge attempted to reuse resources that are already in use.
Listening point received the following error <error number="">, <error text=""> when it tried to open the source device.</error></error>	The bridge received an error when it tried to access the source device. Verify that the source device is configured and accessible.
Listening point received the following error (<error number="">, <error text="">) when it tried to open the slave path.</error></error>	The bridge was unable to open the slave path. Verify that no other application has the slave path open. Also, verify that the source device is configured and that the slave path number is valid for that device.
Listening point received the following error (<error number="">, <error text="">) when it tried to read the slave path.</error></error>	The bridge received an error when it tried to wait for messages on the slave path.
Listening point received the following error (<error number="">, <error text="">) when it tried to receive a query on the slave path.</error></error>	The bridge received a message on the slave path. However, there was a problem retrieving the message from the source device.
Listening point was unable to find a destination for this source routing <routing path="">.</routing>	A message was received on the slave path. However, the routing information in the message could not be matched to a destination. If the message is valid and must be sent to a destination, go to the Configuration / Bridge tab to specify the destination.

Message	Meaning
Listening point was unable to get a <data program=""> master path on destination device <device number="">. Check the master-path-limits configuration of the bridge.</device></data>	A message received on the slave path was targeted for destination device <device number="">. No master path configuration for that device was specified. Go to the Configuration / Bridge tab. On the DM/PM paths screen, verify that the destination device is listed and apply the changes.</device>
Listening point was unable to open a <data program=""> master path on destination device <device number="">.</device></data>	The bridge was unable to get a master path on the destination device. Usually, this means that all master paths that are available to the bridge are in use. If possible, increase the number of master paths available to the bridge by closing any applications using master paths and/or by going to the Configuration / Bridge tab and increasing the number of master paths the bridge is allowed to use.
Listening point received the following error (<error number="">, <error text="">) when it tried to send the query to the destination device.</error></error>	The resending of the message to the destination device failed.
Listening point received the following error (<error number="">, <error text="">) when it tried to get the results of the last transmission.</error></error>	The retransmission of the message to the destination device succeeded, but there was trouble retrieving the reply.
Listening point received the following error (<error number="">, <error text="">) when it tried to open the log file.</error></error>	The listening point was unable to open the log file.

Traffic Messages

The messages in the following table report events that are part of the normal handling of messages through the bridge.

Message	Meaning
Query received with the following source address: <routing 1="" byte="">.<routing 2="" byte="">.<routing 3="" byte="">.<routing 4="" byte="">.<routing 5="" byte="">.</routing></routing></routing></routing></routing>	The listening point received a command query on a slave path. This message displays the routing information that came along with the command.
<pre><query or="" reply="">Bytes <starting byte=""> - <ending byte="">: <bytes></bytes></ending></starting></query></pre>	This message displays the actual command queries and replies as hexadecimal bytes.
Sending query to destination (Device <mbx device="" number="">. Address: <routing 1="" byte="">.<routing 2="" byte="">.<routing 3="" byte="">.<routing 4="" byte="">.<routing 5="" byte="">)</routing></routing></routing></routing></routing></mbx>	The listening point is rerouting the command it received to the destination device.
Reply received from the destination.	The destination device received the rerouted command and sent back a reply.

Miscellaneous Messages

The message in the following table reports that the log file was cleared.

N	Message	Meaning
1	The log file was cleared.	The Web console was used to clear the log file.

31005104 2/2010

Modbus Error Codes

B

Modbus Error Codes

Modbus Error Codes

Messages sent to the bridge on either Ethernet or Modbus Plus contain an embedded Modbus message, consisting of a function code and additional information such as register addresses and data. The bridge uses the Modbus function code to determine the type of internal path required for the transaction and opens a path if one is available. If a path is not available, a Modbus error code (exception code) is returned by the bridge to the requesting node.

The Modbus error codes are:

Code	Definition
01	The function received in the query is not an allowable action for the server (or slave). This may be because the function code is only applicable to newer devices and was not implemented in the unit selected. It could also indicate that the server (or slave) is in the wrong state to process a request of this type, for example, because it is unconfigured and is being asked to return register values.
02	The data address received in the query is not an allowable address for the server (or slave). More specifically, the combination of reference number and transfer length is invalid. For a controller with 100 registers, a request with offset 96 and length 4 will succeed; a request with offset 96 and length 5 will generate exception 02.
03	A value contained in the query data field is not an allowable value for the server (or slave). This indicates a fault in the structure of the remainder of a complex request, such as the implied length is incorrect. It does NOT mean that a data item submitted for storage in a register has a value outside the expectation of the application program, since the Modbus protocol is unaware of the significance of any particular value of any specific register.
04	An unrecoverable error occurred while the server (or slave) was attempting to perform the requested action.

Code	Definition
05	Specialized use in conjunction with programming commands. The server (or slave) has accepted the request and is processing it, but a long duration of time will be required to do so. This response is returned to prevent a timeout error from occurring in the client (or master). The client (or master) can next issue a Poll Program Complete message to determine if processing is completed.
06	Specialized use in conjunction with programming commands. The server (or slave) is engaged in processing a long-duration program command. The client (or master) should retransmit the message later when the server (or slave) is free.
08	Specialized use in conjunction with function codes 20 and 21 and reference type 6 to indicate that the extended file area failed to pass a consistency check. The server (or slave) attempted to read record file, but detected a parity error in the memory. The client (or master) can retry the request, but service may be required on the server (or slave) device.
OA	Specialized use in conjunction with gateways, indicates that the gateway was unable to allocate an internal communication path from the input port to the output port for processing the request. Usually means that the gateway is misconfigured or overloaded.
0B	Specialized use in conjunction with gateways, indicates that no response was obtained from the target device. Usually means that the device is not present on the network or a programming device is already connected.

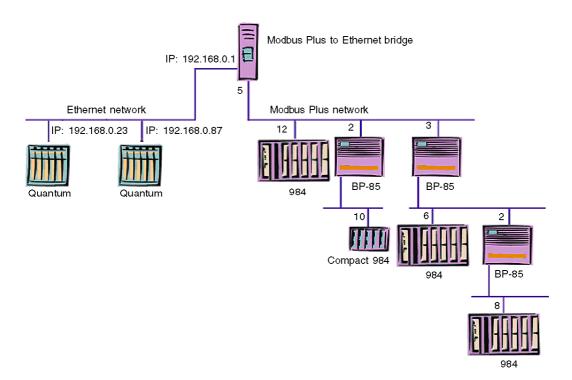
Default Routing Records

C

Default Routing Records

Overview

The Modbus Plus to Ethernet bridge has a default routing configuration that is available when you install the bridge. This configuration is restored if you restore the bridge factory settings (see page 78). In addition, if you change the IP address (see page 67) for the bridge, you are asked if you want to reset the routing records using the new IP address or if you prefer to leave the routing records unchanged.



The figure below explains the default routing tables.

Default Routing Records

The default routing records depend upon the IP address you select for the bridge. The tables show the records for the default IP address 192.168.0.1. These are also the default records for any IP address using 192.168.0 as the first three bytes. If you use any other IP address, the IP address fields in the Modbus Plus to Ethernet routing table change so that the first three bytes match the first three bytes of the bridge's IP address. For example, if you assign the IP address 205.167.7.65 to the bridge, the IP address fields become 205.167.7.xxx. Everything else in the default records is the same for all bridge IP addresses.

There are two versions of default routing available in the bridge. They are functionally identical, but the

- explicit form uses the explicit routing approach to define addresses, while the
- compact form uses arithmetic routing expressions (see page 21) to define the routing.

Explicit Form

The explicit form is similar to the routing table in the 174 CEV 200 30 bridge. This default contains several hundred records but is easier to understand for those who are familiar with the 174 CEV 200 30. In addition, if your application requires just a few non-standard routings, this default provides an easy base configuration to modify.

Source: Modbus Plus (Filter to the Modbus Plus Received Message)		Destination: Ethernet (Selected IP Address to Send Message Out)		
Slave Path	Modbus Plus Address Filter	IP Address	Destination Index	Timeout (ms)
1-8	*.1-8.1.*.*	192.168.0.1	MB4	5000
1-8	*.1-8.2.*.*	192.168.0.2	MB4	5000
1-8	•	•	MB4	5000
1-8	*.1-8.255.*.*	192.168.0.255	MB4	5000

Source: Ethernet (Filter to the Source IP Address and Destination Index of the Received Ethernet Message)		Destination: Modbus Plus (Selected Modbus Plus Address to Send Message Out)	
Destination Index	IP Address Filter	Modbus Plus Address	Timeout (ms)
1	* * * *	1.0.0.0.0	5000
2	* * * *	2.0.0.0.0	5000
•	* * * *	•	5000
•		•	
64	* * * *	64.0.0.0.0	5000
		<u> </u>	1
65	* * * *	2.1.0.0.0	5000
66	* * * *	2.2.0.0.0	5000
•	* * * *	•	5000
•		•	
128	* * * *	2.64.0.0.0	5000
120		2.04.0.0.0	5000
			1
129	* * * *	3.1.0.0.0	5000
130	* * * *	3.2.0.0.0	5000

Source: Ethernet (Filter to the Source IP Address and Destination Index of the Received Ethernet Message)		Destination: Modbus Plus (Selected Modbus Plus Address to Send Message Out)	
•	* * * *	•	5000
•		•	
•		•	
192	* * * *	3.64.0.0.0	5000
193	* * * *	3.2.1.0.0	5000
194	* * * *	3.2.2.0.0	5000
•	* * * *	•	5000
•		•	
•		•	
249	* * * *	3.2.57.0.0	5000

Modbus Plus to Ethernet

The Modbus Plus to Ethernet default routing table, shown above, allows Modbus Plus devices to communicate with Ethernet devices that have IP addresses between 192.168.0.1 and 192.168.0.255. If the 984 controller on the local Modbus Plus network sends a message to 5.1.23.1.0, the message gets into the bridge using slave path 1, and it matches the Modbus Plus address filter for the 23rd record in the table. The IP address and destination index fields for that row route the message to IP address 192.168.0.23. with a destination index value of 1.

Ethernet to Modbus Plus

The Ethernet to Modbus Plus default routing table, shown above, allows Ethernet devices to send messages to devices on four separate Modbus Plus networks. The first 64 rows allow addressing nodes on the local Modbus Plus network. For example, a message sent to IP address 192.168.0.1, with a destination index value of 12, uses record 12, matching the 12th row of the table, and results in the message going to 12.0.0.0.0.

The next 128 rows allow addressing devices on remote Modbus Plus networks, accessing them through BP-85 bridges at nodes 2 and 3 of the local Modbus Plus network. A message sent to IP address 192.168.0.1, with a destination index value of 74, uses record 74 and matches the 74th row, which results in a Modbus Plus address of 2.10.0.0.0. The message is sent through the BP-85 at node 2 of the local network to node 10 of the remote network (Compact 984).

Rows 129-192 work similarly but go through a different BP-85, allowing access to a separate network.

The last group of rows (193-249) allow you to address a node that is two networks away. To do so, you might send the message to IP address 192.168.0.1, with a destination index value of 200, which uses record 200 and corresponds to the 200th row in the Ethernet to Modbus Plus routing table. The destination routing is 3.2.8.0.0. The message goes to the BP-85 at node 3 of the local Modbus Plus network, which passes it to another BP-85 at node 2 of the remote network, which, in turn, passes it to the 984 controller at node 8 of the next remote network.

Compact Form

The compact form is much shorter because it requires only five records. This version is preferred if you plan to stay with the default routing or make many changes to the default.

Source: Modbus Plus (Filter to the Modbus Plus Received Message)		Destination: Ethernet (Selected IP Address to Send Message Out)		
Slave Path	Modbus Plus Address Filter	IP Address	Destination Index	Timeout (ms)
1-8	*.1-8.*.*	192.168.0.MB3	MB4	5000

Source: Ethernet (Filter to the Source IP Address and Destination Index of the Received Ethernet Message)		Destination: Modbus Plus (Selected Modbus Plus Address to Send Message Out)	
Destination Index	IP Address Filter	Modbus Plus Address	Timeout (ms)
1-64	* * * *	DI.0.0.0.0	5000
65-128	* * * *	2.DI-64.0.0.0	5000
129-192	* * * *	3.DI-128.0.0.0	5000
193-249	* * * *	3.2.DI-192.0.0	5000

Modbus Plus to Ethernet

The Modbus Plus to Ethernet routing table allows Modbus Plus devices to communicate with Ethernet devices that have IP addresses between 192.168.0.1 and 192.168.0.255. If the 984 controller on the local Modbus Plus network sends a message to 5.1.23.1.0, the message goes to the bridge using slave path 1 and matches the Modbus Plus address filter. The IP address and destination index fields for that row route the message to IP address 192.168.0.23, with a destination index value of 1.

Ethernet to Modbus Plus

The Ethernet to Modbus Plus routing table allows Ethernet devices to send messages to devices on four separate Modbus Plus networks. The first row allows addressing nodes on the local Modbus Plus network. For example, a message sent to IP address 192.168.0.1, with a destination index value of 12, uses record 12, matching the first row of the table, and results in the message going to 12.0.0.0.0.

The second and third rows allow addressing devices on the remote Modbus Plus networks, accessing them through BP-85 bridges at nodes 2 and 3 of the local Modbus Plus network. A message sent to IP address 192.168.0.1, with a destination index value of 74, uses record 74 and matches the second row, which results in a Modbus Plus address of 2.10.0.0.0. The message is sent through the BP-85 at node 2 of the local network to node 10 of the remote network (Compact 984). The third row works similarly but goes through a different BP-85, allowing access to a separate network.

The last row permits you to address a node that is three networks away. To do so, you might send the message to IP address 192.168.0.1, with a destination index value of 200, which uses record 200 and corresponds to the fourth row in the Ethernet to Modbus Plus routing table. The destination routing is 3.2.8.0.0. The message goes to the BP-85 at node 3 of the local Modbus Plus network, which passes it to another BP-85 at node 2 of the remote network, which, in turn, passes it to the 984 controller at node 8 of the next remote network.

Dynamic Routing

D

Dynamic Routing

Host-Based and Socket-Based Dynamic Routing

NOTE: Dynamic routing is available only for routing messages from the Ethernet side to the Modbus Plus side.

In addition to the static mapped message routing from Ethernet to Modbus Plus, the bridge permits dynamic routing of these messages. There are two types of dynamic routing available, host-based and socket-based.

- host-based routing Host-based dynamic routing sets up the routing from an Ethernet node (IP address) to a Modbus Plus destination. The bridge routes any message from that Ethernet node with destination index 0 to the specified Modbus Plus destination. The bridge maintains a cache of 25 host-based routing records, so up to 25 hosts may concurrently set up and use this mode of dynamic routing. If all 25 are in use and another host attempts to establish an association, the new one overwrites the record in the cache that has been idle for the longest time.
- socket-based routing Socket-based dynamic routing sets up the routing from a particular Ethernet socket to a Modbus Plus destination. The bridge routes any message from that Ethernet socket (IP address and port) with destination index 254 to the specified Modbus Plus destination. The bridge maintains a cache of eight socket-based routing records. If all eight are in use, the bridge rejects new requests until an opening exists.

Dynamic Routing Setup

As its name implies, dynamic routing is not part of the bridge's fixed configuration. Instead, you must use runtime commands to set up the routing before you can use it. The commands specify whether you want to use host-based or socket-based routing. They also specify the Modbus routing path to the destination node.

The commands are a part of a Write Multiple Registers query that must be sent to the bridge with a destination index of 255. The following table shows the format.

Byte #	Byte Value	Description
1	0x10	function code: write multiple registers
2	0x00	
3	0x00 or 0xFE	host-based routing (0x00) or socket-based routing (0xFE)
4	0x00	
5	0x03	
6	0x06	number of bytes that follow
7	0x05	number of bytes that follow
8	mb1	destination routing path field 1
9	mb2	destination routing path field 2
10	mb3	destination routing path field 3
11	mb4	destination routing path field 4
12	mb5	destination routing path field 5

In this case, the routing path of the destination device is mb1.mb2.mb3.mb4.mb5.

Example

The following example sets up a host-based routing to a Modbus Plus node destination on the routing path 30.18.9.37.2.

Bytes	Contents (Hex)	Contents (Decimal)
7 & 8	05 1E	05 30
9 & 10	12 09	18 09
11 &1 2	25 02	37 02

NOTE: The five-byte routing path must be preceded with a byte (always containing 05) to show the length in bytes of the routing path.

Query

The query message specifies the register references to be written. Registers are addressed starting at zero (Register 1 is addressed as 0.). The requested written values are specified in the query data field. Data is packed as two bytes per register.

Here is an example of a request to write two registers starting at register 40002 to values of 00 0A and 01 02 hex, in slave device 17.

Field Name	Hex
slave address	11
function	10
starting address hi	00
starting address lo	01
number of registers hi	00
number of registers lo	02
byte count	04
data hi	00
data lo	0A
data hi	01
data lo	02

Using Dynamic Routing

After you have set up the bridge for dynamic routing, you can send the messages you want to route.

If you set up for host-based routing, send the message to the bridge with destination index 0. These messages are routed to the specified destination.

If you set up for socket-based routing, send the message to the bridge with destination index 254. These messages are routed to the specified Modbus Plus path.

Additional Routing Examples



Overview

This appendix provides examples of how to configure the Modbus Plus to Ethernet bridge (174 CEV 200 40) for common situations that are more complex than the basic configuration (see page 53).

What's in this Chapter?

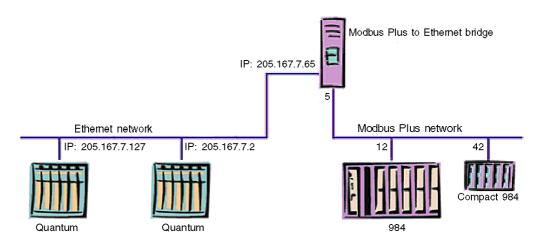
This chapter contains the following topics:

Topic	Page
Networks with Multiple Local Modbus Plus and Ethernet Devices	114
Networks with Bridges to Additional Modbus Plus Networks	120
Networks with Routers to Additional Ethernet Networks	124

Networks with Multiple Local Modbus Plus and Ethernet Devices

Overview

The following figure shows multiple devices on each side of the bridge that must communicate with one another.



As you might expect, there are different ways to meet this requirement. A few are discussed here, but be aware that other approaches are possible. You may want to use a combination of these techniques.

Approach 1: Explicit Routing

If you want to be very clear about the routing path mappings, you can explicitly define each path, as shown in the following routing table.

Source: Modbus Plus (Filter to the Modbus Plus Received Message)		Destination: Ethernet (Selected IP Address to Send Message Out)		
Slave Path	Modbus Plus Address Filter	IP Address	Destination Index	Timeout (ms)
1	*.1.*.*.*	205.167.7.2	1	5000
2	*.2.*.*	205.167.7.2	1	5000
3	*.3.*.*	205.167.7.127	1	5000
4	*.4.*.*	205.167.7.127	1	5000

Source: Ethernet (Filter to the Source IP Address and Destination Index of the Received Ethernet Message)		Destination: Modbus Plus (Selected Modbus Plus Address to Send Message Out)	
Destination Index		Modbus Plus Address	Timeout (ms)
1	* * * *	12.0.0.0.0	5000
2	* * * *	12.0.0.0.0	5000
3	* * * *	42.0.0.0.0	5000
4	* * * *	42.0.0.0.0	5000

In this case, any message sent to the Modbus Plus device slave path 1 or 2 goes to the Quantum controller at IP address 205.167.7.2. The Modbus Plus devices address their messages to 5.1.0.0.0 or 5.2.0.0.0 because the last three bytes are irrelevant. Having two paths available permits both of the Modbus Plus devices to send messages on different paths and thereby avoid interfering with each other. Similarly, we have dedicated data slave paths 3 and 4 to communications with the Quantum controller at IP address 205.167.7.127.

On the Ethernet side, messages sent through records 1 and 2, as specified by the destination index, go to the 984 controller at node 12, and messages using records 3 and 4 go to the Compact 984 at node 42.

This approach is the easiest to understand and works well for very small applications. For larger configurations, it requires a very long routing table. In addition, this method dedicates each slave path to communicate with a specific destination. Because the Modbus Plus side has only eight slave paths, you can not configure the bridge to allow communication to more than eight devices on the Ethernet side.

The next three approaches show you how to configure the bridge to connect more than eight devices on the Ethernet side. Be aware, however, that you are still restricted to eight Modbus Plus slave paths, so you cannot have more than those eight paths open simultaneously. In addition, only one device at a time can use a particular slave path. If two or more devices need to use the same slave path, they must coordinate their usage to avoid conflicts. The bridge does not handle this coordination for them.

Approach 2: Range of Source Paths and Source Address Codes

This is much more compact than the first approach, yet still not very complex. It uses the following routing table:

Source: Modbus Plus (Filter to the Modbus Plus Received Message)			Destination: Ethernet (Selected IP Address to Send Message Out)		
Slave Path	Modbus Plus Address Filter	IP Address Destination Index		Timeout (ms)	
1-2	*.1-2.*.*.*	205.167.7.MB3	1	5000	

Source: Ethernet (Filter to the Source IP Address and Destination Index of the Received Ethernet Message)		Destination: Modbus Plus (Selected Modbus Plus Address to Send Message Out)	
Destination Index IP Address Filter		Modbus Plus Address	Timeout (ms)
1-64	* * * *	DI.0.0.0.0	5000

We have reduced the number of rows to two by using two techniques. We use a range of slave paths and refer to source address bytes in the destination constructor.

When one of the Modbus Plus devices wants to send a message to the Quantum controller at IP address 205.167.7.127, it addresses the message to 5.1.127.0.0 or 5.2.127.0.0. The bridge receives these messages on data slave paths 1 or 2, respectively. Either path passes the criteria for the Modbus Plus to Ethernet routing table. The IP address uses 205.167.7 for the first three bytes. The MB3 in the last position causes it to insert the third byte of the source Modbus Plus address (127 in this case) as the last byte of the IP address. Finally, it uses 1 as the destination index.

To send a message to the Compact 984, the Quantum units address the message to IP address 205.167.7.65, with a destination index value of 42.

The bridge accepts this on data record 42 and determines that it meets the criteria for the Ethernet to Modbus Plus routing table. It then inserts the destination index value into the first byte of the Modbus Plus address, resulting in 42.0.0.0.0, the Modbus Plus routing path of the Compact 984 controller.

There is a potential problem with this approach. To address the Quantum unit at IP address 205.167.7.127, the 984 must use Modbus Plus addres 5.1.127.0.0 or 5.2.127.0.0. Unfortunately, some older devices and applications do not allow Modbus Plus address bytes that are larger than 64. If your device is one of these, you cannot specify the needed path. The next two approaches handle this limitation.

Approach 3: Arithmetic Routing Expressions

In this approach, we take advantage of two more advanced features of the bridge:

- Modbus Plus address filter
- ability to calculate destination address bytes

Source: Modbus Plus (Filter to the Modbus Plus Received Message)		Destination: Ethernet (Selected IP Address to Send Message Out)		
Slave Path	Modbus Plus Address Filter	IP Address Destination Index		Timeout (ms)
1-8	*.1-8.1.*.*	205.167.7.MB4	1	5000
1-8	*.1-8.2.*.*	205.167.7.MB4+64	1	5000

Source: Ethernet (Filter to the Source IP Address and Destination Index of the Received Ethernet Message)		Destination: Modbus Plus (Selected Modbus Plus Address to Send Message Out)	
Destination Index IP Address Filter		Modbus Plus Address	Timeout (ms)
1-64	* * * *	DI.0.0.0.0	5000

The Ethernet to Modbus Plus routing is identical to that of the previous example.

Notice that both of the Modbus Plus to Ethernet records apply to messages sent through any of the eight available slave paths. Instead of using the path to determine which record to apply to the message, we use the Modbus Plus address filter. When the 984 wants to send a message to the Quantum controller at IP address 205.167.7.2, it addresses the message to 5.1.1.2.0. The bridge receives this on its Modbus Plus device slave path 1. The Modbus Plus address passes the Modbus Plus address filter for the first row, which requires the third byte to be a 1, and the bridge processes it according to the IP address for that row. The IP address entry puts the fourth byte of the Modbus Plus address into the last position of the IP address and routes the message to IP address 205.167.7.2, with a destination index value of 1.

Notice that the 984 could have used any of the eight slave paths because the Modbus Plus address filter, not the slave path, determines the routing table row to use.

To send a message to the Quantum controller at IP address 205.167.7.127, the proper Modbus Plus address to use is 5.1.2.63.0. (Again, the sending unit could have specified any slave path.) This Modbus Plus address does not pass the Modbus Plus address filter criteria for the first row because its third byte is not 1. It instead passes the criteria for the second row. The IP address entry adds 64 to the fourth byte of the source routing path and inserts that sum as the last byte of the IP address. The result is IP address 205.167.7.127, with a destination index value of 1.

This technique allows Modbus Plus devices to address any device on the Ethernet side with the last IP byte value of 0 to 128 while still maintaining the requirement that no byte on the Modbus Plus side is greater than 64. By adding two more rows to the routing table, we could cover the full IP addressing range of 0 to 255.

Approach 4: Mapped Modbus Plus Node Addresses

Using the advanced addressing method (see page 61), we can take yet another approach. The routing tables would look like these.

Source: Modbu (Filter to the Mo Received Messa	dbus Plus	Destination: Ethernet (Selected IP Address t		ge Out)
Slave Path	Modbus Plus Address Filter	IP Address	Destination Index	Timeout (ms)
1-8	*.1-8.1.*.*	205.167.7.MB4	1	5000
1-8	*.1-8.2.*.*	IP Lookup IDX ->	MB4	5000

Source: Ethernet (Filter to the Source Destination Index of Ethernet Message)		Destination: Modbus Plus (Selected Modbus Plus Address to Send Message Out)	
Destination Index		Modbus Plus Address	Timeout (ms)
1-64	* * * *	DI.0.0.0.0	5000

This method requires you to create a set of records in the IP lookup table.

IP Lookup Table				
Lookup Index	IP Address / Host Name	Destination Index		
25	main-conveyor	1		
57	205.167.7.127	1		
64	My MB+ Node			

This technique allows you to assign a Modbus Plus node address to devices on the Ethernet side and communicate with them using that address. In this example, when the 984 wants to send a message to the Quantum controller at IP address 205.167.7.127, it addresses it to 5.1.2.57.0. This passes the Modbus Plus address filter for the second row of the Modbus Plus to Ethernet routing table, and the record shows that the advanced addressing method is being used and the IP lookup index is MB4, which equals 57. As it searches the lookup table, the bridge finds for lookup index 57 a destination IP address of 205.167.7.127 and a destination index of 1(the proper path for the desired Quantum device).

The 984 can also address either Quantum unit by using the same technique as in the previous approach. The Ethernet device mapping table does not affect the result because there is no record in the table that matches any of the addresses generated by the first record in the Modbus Plus to Ethernet routing table.

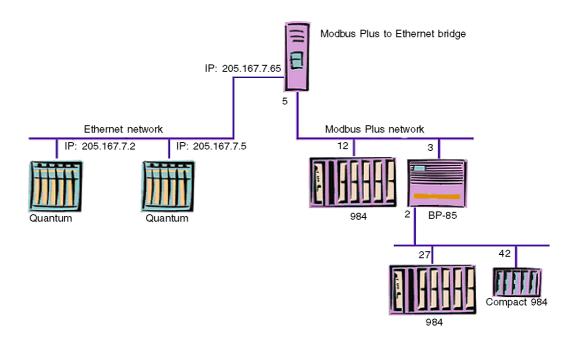
However, there is another way that Modbus Plus devices can send messages to the Quantum unit at 205.167.7.2. In this case, we assign the host name main-conveyor to this controller. The Modbus Plus devices can then address their messages to 5.1.2.25.0. The bridge accepts this and processes it according to the second row of the Modbus Plus to Ethernet routing table. The lookup index MB4, which equals 25, matches the first row of the IP lookup table, and the message is sent to the device with the host name main-conveyor.

An advantage of this approach is that the routing path sent by the 984 is independent of the IP address of the device on the Ethernet side. The mapping is controlled entirely within the bridge. If an IP address changes, the only programming change required is within a single table in the bridge, leaving the Modbus Plus devices and routing records unaffected. Furthermore, this is the only method by which the bridge can address Ethernet devices by host name rather than by IP address.

Networks with Bridges to Additional Modbus Plus Networks

Overview

In this configuration, there are two Modbus Plus networks joined by a BP-85. Devices on the second Modbus Plus network must communicate with devices on the Ethernet network.



Approach 1: Explicit Routing

The following routing tables describe the hard-coded addressing version.

Source: Modb (Filter to the Ro Message)	us Plus eceived Modbus Plus	Destination: Ethernet (Selected IP Address to Send Mes		essage Out)
Slave Path	Modbus Plus Address Filter	IP Address Destination Timeout (r		Timeout (ms)
1	*.1.*.*	205.167.7.2	1	5000
2	*.2.*.*.*	205.167.7.5	1	5000

Source: Ethernet (Filter to the Source IP Address and Destination Index of the Received Ethernet Message)		Destination: Modbus Plus (Selected Modbus Plus Address to Send Message Out)		
Destination Index	IP Address Filter	Modbus Plus Address	Timeout (ms)	
1	* * * *	12.0.0.0.0	5000	
2	* * * *	3.27.0.0.0	5000	
3	* * * *	3.42.0.0.0	5000	

This configuration handles communication between the various devices using only the slave paths to select the routing. As with the previous hard-coded examples, the addressing is clear, but it requires many rows in the routing table. This approach has a serious limitation in that it has only one path available for each destination device. If two or more devices try to communicate to the same device at the same time, only one gets through. You could solve this by adding more entries in the table, but to cover all the possible cases for this relatively small network requires 12 rows. In addition, a network structure that is slightly more complex would run out of available slave paths for this type of configuration.

Approach 2: Source Paths Range and Arithmetic Routing Expressions

In this approach, use slave paths to direct the messags.

Source: Modbus Plus (Filter to the Received Modbus Plus Message)		Destination: Ethernet (Selected IP Address to Send Message Out)		
Slave Path	Modbus Plus Address Filter	IP Address Destination Index Timeout (ms)		
1-8	*.1-8.*.*.*	205.167.7.MB3	1	5000

Source: Ethernet (Filter to the Source IP Address and Destination Index of the Received Ethernet Message)		Destination: Modbus Plus (Selected Modbus Plus Address to Send Message Out)		
Destination Index	IP Address Filter	Modbus Plus Address	Timeout (ms)	
1-64	****	DI.0.0.0.0	5000	
65-128	* * * *	3.DI-64.0.0.0	5000	

This configuration handles communication between the 984 at node 12 on the first Modbus Plus network and the Ethernet devices in exactly the same manner as the earlier examples (see page 116).

When a device on the second Modbus Plus network wants to send a message to one of the Quantum units, it is only slightly more complex. Assume the Compact 984 is sending the message to the Quantum unit at IP address 205.167.7.5. The routing path it uses is 2.5.1.5.0. The 2 in the first byte sends the message to the BP-85, which then sends it to the bridge at 5.1.5.0.0. The Modbus Plus to Ethernet bridge sends it to IP address 205.167.7.5, with a destination index value of 1, as in the earlier cases.

If the Quantum unit wants to send a message to the Compact 984, it addresses it to IP address 205.167.7.65, with a destination index value of 106. The bridge accepts this message using slave path 106, which is associated with the second row of the routing table. This row always inserts 3 as the first byte of the Modbus Plus address and then subtracts 64 from the destination index of the source address to obtain the second byte. Thus, the Modbus Plus address is 3.42.0.0.0, which sends the message to the BP-85, which then passes it to the Compact 984 using Modbus Plus address 42.0.0.0.0.

Approach 3: Advanced Source Filter

This is not a different approach to the addressing, but rather illustrates an additional capability of the source filter feature.

Source: Modbus Plus (Filter to the Received Modbus Plus Message)		Destination: Ethernet (Selected IP Address to Send Message Out)		essage Out)
Slave Path	Modbus Plus Address Filter	IP Address Destination Timeout (ms)		
1-8	*.1-8.*.*	205.167.7.MB3	1	5000

Source: Ethernet (Filter to the Source IP Address and Destination Index of the Received Ethernet Message)		Destination: Modbus Plus (Selected Modbus Plus Address to Send Message Out)		
Destination Index	IP Address Filter	Modbus Plus Address	Timeout (ms)	
1-64	* * * *	DI.0.0.0.0	5000	
65-128	*.*.*.5-10	3.DI-64.0.0.0	5000	
95-128	* * * *	3.DI-64.0.0.0	5000	

The Modbus Plus to Ethernet routing table and the first row of the Ethernet to Modbus Plus routing table are identical to those used in the previous approach. The last two lines of the Ethernet to Modbus Plus routing table are duplicates of the last line of the previous table, with two exceptions:

- The IP address filter for the second row is no longer all wildcards.
- The destination index range for the third row is more restricted.

Each allows only certain ranges of values in the first or last byte position of the source IP address.

This configuration handles addressing in the same manner as the previous approach, but the filters limit which Ethernet devices can address nodes on the secondary Modbus Plus network. To understand how they do this, remember that the source routing path for Ethernet devices contains the IP address of the sending device, not the IP address to which the message is sent.

If the Quantum unit at IP address 205.167.7.5 addresses a message to the 984 controller on the secondary Modbus Plus network, it sends it to IP address 205.167.7.65, with a destination index value of 91, as it does in the previous approach. The bridge checks the source IP address 205.167.7.5, with a destination index value of 91, against the IP address filter criteria and finds that it matches the filter for the second row. The bridge then passes the message along to 3.27.0.0.0. However, if the Quantum unit at IP address 205.167.7.2 addresses a message to IP address 205.167.7.65, with a destination index value of 91, the source IP address used for comparison is IP address 205.167.7.2, with a destination index value of 91. This does not match the criteria for any row in the table. Its destination index of 91 matches only the second row, but the last IP address byte, 2, does not fall in the range of 5-10 specified by the IP address filter for that row. The bridge does not pass the message along but, instead, returns an error message.

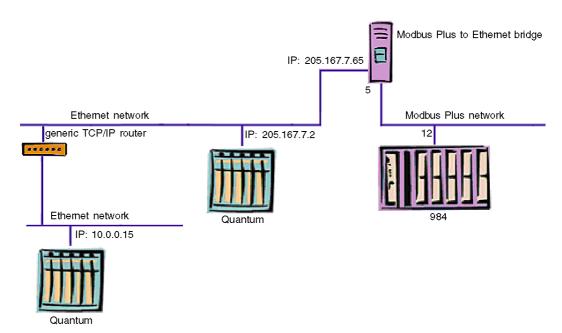
If the Quantum unit at IP address 205.167.7.5 sends a message to the Compact 984, it addresses it to IP address 205.167.7.65, with a destination index value of 106, and the source IP address compared is IP address 205.167.7.5, with a destination index value of 106. This passes the filter for the second row, and the bridge routes the message. If the Quantum unit at IP address 205.167.7.2 sends a message to the Compact 984, it also uses the routing path 205.167.7.65, with a destination index value of 106, but the source routing path is IP address 205.167.7.2, with a destination index value of 106. This does not pass the IP address filter for the second row, but does pass the IP address filter for the third row. The bridge routes this message.

Using this technique, you allow the Quantum controller at 205.167.7.5 to send messages to any device on the secondary Modbus Plus network but limit the Quantum controller at 205.167.7.2 to send messages only to devices with node addresses in the range of 31 to 64.

Networks with Routers to Additional Ethernet Networks

Overview

This example has a generic TCP/IP router joining two Ethernet networks. The 984 controller must communicate with both Quantum controllers.



NOTE: When setting up the bridge for this network configuration, you must enter the IP address of the router as the default gateway address. Click Configuration I Network to do so.

Approach 1: Explicit Routing

As before, begin with the direct approach.

Source: Modbus Plus (Filter to the Received Modbus Plus Message)		Destination: Ethernet (Selected IP Address to Send Message Out)		essage Out)
Slave Path	Modbus Plus Address Filter	IP Address	Destination Index	Timeout (ms)
1	*.1.*.*.*	205.167.7.2	1	5000
2	*.2.*.*	10.0.0.15	1	5000

Source: Ethernet (Filter to the Source IP Address and Destination Index of the Received Ethernet Message)		Destination: Modbus Plus (Selected Modbus Plus Address to Send Message Out)	
Destination Index	IP Address Filter	Modbus Plus Address	Timeout (ms)
1	* * * *	12.0.0.0.0	5000
2	* * * *	12.0.0.0.0	5000

The direct approach has the same benefits and limitations of the hard-coded approaches of the previous examples. It is easy to understand but suitable for very small networks only.

Approach 2: Range of Source Paths and Source Routing Path Codes

In this approach, use the slave paths to direct messages.

Source: Modbus Plus (Filter to the Received Modbus Plus Message)		Destination: Ethernet (Selected IP Address to Send Message Ou		essage Out)
Slave Path	Modbus Plus Address Filter	IP Address Destination Timeout (ms)		
1	*.1.*.*.*	205.167.7.MB3	1	5000
2	*.2.*.*.*	10.0.0.MB3	1	5000

Source: Ethernet		Destination: Modbus Plus	
(Filter to the Source IP Address and Destination		(Selected Modbus Plus Address to	
Index of the Received Ethernet Message)		Send Message Out)	
Destination Index	IP Address Filter	Modbus Plus Address	Timeout (ms)
1-64	* * * *	DI.0.0.0.0	5000

Either Quantum unit sends a message to the 984 by addressing it to IP address 205.167.7.65, with a destination index value of 12. The bridge accepts this message, using routing record 12. The Ethernet to Modbus Plus routing table record directs this to Modbus Plus address 12.0.0.0.0, the address of the 984 controller.

When the 984 wants to send a message to the Quantum unit on the first level of Ethernet, it addresses it to 5.1.2.0.0. The bridge accepts this on slave path 1. That path is associated with the first record in the Modbus Plus to Ethernet routing table, so the IP address is 205.167.7.2, with a destination index value of 1.

To send a message to the Quantum controller on the second level of Ethernet, the 984 uses the routing path 5.2.15.0.0. The bridge accepts this on data slave path 2, associated with the second record in the Modbus Plus to Ethernet routing table. It constructs an IP address of 10.0.0.15, with a destination index value of 1. The router passes this to the desired Quantum unit.

Approach 3: Source Filter, Source Paths Range, Source Routing Path Codes

In this approach, use the source filter to direct messages. This approach allows the maximum flexibility with the slave paths.

Source: Modbu (Filter to the Red Message)	s Plus ceived Modbus Plus	Destination: Eth (Selected IP Add	: Ethernet P Address to Send Message Out)	
Slave Path	Modbus Plus Address Filter	IP Address Destination Index		Timeout (ms)
1-4	*.1-4.1.*.*	205.167.7.MB4	1	5000
5-8	*.5-8.2.*.*	10.0.0.MB4	1	5000

Source: Ethernet (Filter to the Source Destination Index of Ethernet Message)		Destination: Modbus Plus (Selected Modbus Plus A Message Out)	
Destination Index	IP Address Filter	Modbus Plus Address	Timeout (ms)
1-64	* * * *	DI.0.0.0.0	5000

Like the previous approach, either Quantum unit sends a message to the 984 by addressing it to IP address 205.167.7.65, with a destination index value of 12. The bridge accepts this using routing record 12. The record directs this to Modbus Plus address 12.0.0.0.0, the path of the 984 controller.

When the 984 wants to send a message to the Quantum unit on the first level of Ethernet, it addresses it to 5.1.1.2.0. The bridge accepts this on slave path 1. (The message could have used any of the slave paths 1 to 4.) It passes the Modbus Plus address filter for the first record in the Modbus Plus to Ethernet routing table, resulting in the IP address 205.167.7.2, with a destination index value of 1.

To send a message to the Quantum controller on the second level of Ethernet, the 984 uses the Modbus Plus address 5.6.2.15.0. The bridge accepts this on slave path 6. (Again, any slave path in the range 5 to 8 is acceptable.) This address passes the source filter for the second record in the Modbus Plus to Ethernet routing table and constructs a destination IP address of 10.0.0.15, with a destination index value of 1. The router passes this to the desired Quantum unit.

NOTE: For this example, we reserved slave paths 1 through 4 for communication to the top level Ethernet and slave paths 5 through 8 for communication to the second level Ethernet.

Factory Settings



Factory Settings

Overview

The factory settings for the Modbus Plus to Ethernet bridge (174 CEV 200 40) are:

Control	Factory Setting
IP Address	192.168.0.1
Subnet Mask	255.255.255.0
Default Gateway	0.0.0.0
Host Name	MBPEB
Workgroup	WORKGROUP
System Name	Bridge
Diagnostic Update Interval	500 ms
Modbus Plus Device Node	1
Administrator Password	password
Guest Password	(no password)

For more information on the two versions of default routing available in the bridge, see explicit form (see page 105) and compact form (see page 107).

Technical Specifications

G

Technical Specifications

Power

Input	Tolerance	Line Frequency	Consumption
110 – 240 VAC	90 – 264 VAC	47-63 Hz	60 W

Immunity

Parameter	Reference	Component	Limit
Radiated Interference	EN 55011	Enclosure	Class A
Conducted Interference	EN 55011	Enclosure	Class A
Radiated RF Immunity	IEC 1000-4-3	Enclosure	80-2000 Mhz 10 V/m
Electrostatic Discharge	IEC 1000-4-2	Enclosure	8kV Air 4kV Contact
Conducted RF Immunity	IEC 1000-4-6	Comm Lines Power Lines	.15-80 Mhz 10 Vrms
Fast Transient Burst	IEC 1000-4-4	Comm Lines Power Lines	1kV Cap. Clamp 2kV Direct
Surge Transient	IEC 1000-4-5	Shield to Grd Power Lines	2kV 2kV CM / 1kV DM
Voltage Dips / Sag	EN 61131-2: 2003	Power Lines	
Protective Earth Continuity	EN 61131-2: 2003	Enclosure to Earth	30 A < 0.1 Ω
Hipot (0-2 km Altitude)	Hipot	AC Power Lines Modbus Plus Ethernet	1780 VDC 500 VDC 500 VDC

NOTE:

- Tests applied to communication ports longer than 3 m and permanently connected the device.
- Rated for light industrial duty.

Agency Approval

- UL 508
- CSA 22.2 No. 142 or 1010-1

Conformity

Conforms to these Council Directives (for the European Economic Area market)

- LV 23/73/EEC
- EMC 89/336/EEC

Environmental

Parameter	Reference	Limit
Temperature, Storage	IEC 68-2-1 IEC 68-2-2	-25° C for 96 hours +70° C for 96 hours
Temperature, Operating	IEC 68-2-2	0 to 55° C Ambient
Humidity, Operating	IEC 68-2-3	95% RH at 50° C for 24 hours non-condensing
Mechanical Tests	EN 61131-2: 2003, Sec. 6.2	

NOTE: Rated for light industrial duty.

Ethernet Packet Type

• Ethernet II

31005104 2/2010

Glossary



Α

address

On a network, the identification of a station. In a frame, a grouping of bits that identifies the frame's source or destination.

API

Application Program Interface. The specification of functions and data used by one program module to access another; the programming interface that corresponds to the boundary between protocol layers.

ARP

Address Resolution Protocol. A network layer protocol used to determine the physical address which corresponds to the IP address for a host on the network. ARP is a sub–protocol which operates under TCP/IP.

auto-negotiate

Protocol that allows devices at either end of a link segment to advertise and negotiate modes of operation such as speed of link, flow control, or half or full duplex operation.

auto-sense

Ability of a 10/100 Ethernet device to interpret the speed or duplex mode of the attached device and to adjust to that rate.

autobaud

Automatic determination and matching of transmission speed.

autoIP

AutoIP is an alternative to DHCP that allows a computer to automatically obtain an IP DHCP server available to perform that function.

В

backbone

The main cable in a network.

bandwidth on demand

Feature that allows a remote access device to initiate a second connection to a particular site to increase the amount of data transferred to that site to increase the desired threshold. The network manager configuring the remote access server will specify a number of bits or a percentage of connection bandwidth threshold which will trigger the secondary connection. Multilink PPP is an emerging standard to allow this feature to be interoperable, but right now the only way to ensure correct operation is to use devices on both end from the same vendor.

baseband LAN

A LAN that uses a single carrier frequency over a single channel. Ethernet, Token Ring and Arcnet LANs use baseband transmission.

baud

Unit of signal frequency in signals per second. Not synonymous with bits per second since signals can represent more than one bit. Baud equals bits per second only when the signal represents a single bit.

binaries

Binary, machine readable forms of programs that have been compiled or assembled. As opposed to Source language forms of programs.

binary

Characteristic of having only two states, such as current on and current off. The binary number system uses only ones and zeros.

bit

The smallest unit of data processing information. A bit (or binary digit) assumes the value of either 1 or 0.

block

A block is a variable-size piece of memory that a task can acquire. Blocks are allocated from heaps.]

BNC

A standardized connector used with Thinnet and coaxial cable.

BOOTP

Bootstrap Protocol. A TCP/IP—based protocol that allows a host to configure itselfdynamically. Provides a means to assign a host its IP address, typically without user intervention.

bps

Bits per second.

bridge

A device that connects two or more physical networks which use the same protocol. Bridges read frames and decide whether to transmit or block them based on their destination address.

broadband

A data transmission technique allowing multiple high-speed signals to share the bandwidth of a single cable via frequency division multiplexing.

broadband network

A network that uses multiple carrier frequencies to transmit multiplexed signals on a single cable. Several networks may coexist on a single cable without interfering with one another.

brouter

A device that routes specific protocols, such as TCP/IP and IPX, and bridges other protocols, thereby combining the functions of both routers and bridges.

bus

A LAN topology in which all the nodes are connected to a single cable. All nodes are considered equal and receive all transmissions on the medium.

byte

A data unit of eight bits.

C

channel

The data path between two nodes.

client

A computer process requesting service from other computer processes.

coaxial cable

An electrical cable with a solid wire conductor at its center surrounded by insulating materials and an outer metal screen conductor with an axis of curvature coinciding with the inner conductor - hence "coaxial." Examples are standard Ethernet cable and Thinwire Ethernet cable.

collision

The result of two network nodes transmitting on the same channel at the same time. The transmitted data is not usable.

collision detect

A signal indicating that one or more stations are contending with the local station's transmission. The signal is sent by the Physical layer to the Data Link layer on an Ethernet/IEEE 802.3 node.

communication server

A dedicated, standalone system that manages communications activities for other computers.

CSMA/CD

Carrier Sense Multiple Access with Collision Detection is the Ethernet media access method. All network devices contend equally for access to transmit. If a device detects another device's signal while it is transmitting, it aborts transmission and retries after a brief pause.

cut-through

Technique for examining incoming packets whereby an Ethernet switch looks only at the first few bytes of a packet before forwarding or filtering it. This process is faster than looking at the whole packet, but it also allows some bad packets to be forwarded.

D

data link

A logical connection between two nodes on the same circuit.

data link layer

Layer 2 of the seven-layer OSI reference model for communication between computers on networks. This layer defines protocols for data packets and how they are transmitted to and from each network device. It is a medium-independent, link-level communications facility on top of the Physical layer, and is divided into two sublayers: medium-access control (MAC) and logical-link control (LLC).

default gateway

The IP address of the network or host to which all packets addressed to an unknown network or host are sent. The default gateway is typically a router or other device.

dest_idx

The destination field in a Modbus message. Corresponds to the Modbus device addressed in the message.

DHCP

Dynamic Host Configuration Protocol. A network protocol used to configure IP addresses dynamically. DHCP is an extension of BOOTP.

dialback

A security feature that ensures people do not log into modems that they shouldn't have access to. When a connection is requested, the system checks the user name for validity, then "dials back" the number associated with that user name.

DNS

Domain Name System. A protocol within TCP/IP used to find IP addresses based on host names.

download

The transfer of a file or information from one network node to another.

E

end node

A node such as a PC that can only send and receive information for its own use. It cannot route and forward information to another node.

Ethernet

The most popular LAN technology in use today. The IEEE standard 802.3 defines the rules for configuring an Ethernet network. It is a 10 Mbps, CSMA/CD baseband network that runs over thin coax, thick coax, twisted pair or fiber optic cable.

F

FDDI

Fiberoptic Data Distribution Interface. A cable interface capable of transmitting data at 100 Mbps. Originally specified for fiber lines, FDDI can also operate over twisted-pair cable for short distances.

fiber optic cable

A transmission medium composed of a central glass optical fiber cable surrounded by cladding and an outer protective sheath. It transmits digital signals in the form of modulated light from a laser or LED (light-emitting diode).

field

A logical grouping of contiguous bits that convey one kind of information, such as the start or end of a message, an address, data or an error check.

file server

A computer that stores data for network users and provides network access to that data.

31005104 2/2010

filtering

Process whereby an Ethernet switch or bridge reads the contents of a packet and then finds that the packet does not need to be forwarded, drops it. a filtering rate is the rate at which a device can receive packets and drop them without any loss of incoming packets or delay in processing.

firmware

Alterable programs in semipermanent storage, e.g., some type of read-only or flash reprogrammable memory.

forwarding

Process whereby an Ethernet switch or bridge reads the contents of a packet and then passes that packet on to the appropriate attached segment. A forwarding rate is the time that it takes the device to execute all of the steps.

frame

A group of bits which form a discrete block of information. Frames contain networkcontrol information or data. The size and composition of a frame is determined by the network technology being used.

framing types

Two common framing types are Ethernet II and IEEE 802.3.

FTP

File Transfer Protocol. A networking protocol used to exchange files between stations on a network or over the Internet.

full-duplex

Independent, simultaneous two-way transmission in both directions, as opposed to half-duplextransmission.

G

gateway

A device which connects networks with dissimilar network architectures and which operates at the Application Layer. This term may refer to a router.

Н

header

The initial part of a data packet or frame containing identifying information such as the source of the data, its destination, and length.

heartbeat

Ethernet defined SQE signal quality test function.

host

A node on a network.

host name

A domain name given to a specific computer on a network and used to address that computer.

host table

A list of TCP/IP hosts on the network along with their IP addresses.

HTTP

HyperText Transport Protocol. A protocol used to deliver hypertext documents.

hub

A device which connects a series of flexible and centralized modules to create a network.

ICMP

Internet Control Message Protocol. A protocol within TCP/IP used to report errors in datagram transmission.

IEEE 802.3

The IEEE (Institute of Electrical and Electronic Engineers) standard that defines the CSMA/CD media-access method and the physical and data link layer specifications of a local area network. Among others, it includes 10BASE2, 10BASE5, 10BASE-FL and 10BASE-T Ethernet implementations.

inter-networking

A term for all the concepts, technologies, and devices that allow people and their computers to communicate across different kinds of networks.

Internet

The global interconnection of TCP/IP based computer communication networks.

IΡ

Internet Protocol. A common network layer protocol. IP is most often used with TCP.

IP address

Internet Protocol Address. A 32-bit address assigned to hosts using TCP/IP.

L

layer

In the OSI model, a portion of the structure of a device which provides defined services for the transfer of information.

M

MAC address

Media Access Control address. The hardware address of a device. A MAC address is assigned to an Ethernet TCP/IP module in the factory.

Ν

network

Interconnected devices sharing a common data path and protocol for communication.

node

An addressable device on a communications network.

0

OSI model

Open System Interconnection model. A reference standard describing the required performance of devices for data communication. Produced by the International Standards Organization.

P

packet

The unit of data sent across a network.

PING

Packet Internet Groper. A program used to test whether a destination on a network can be reached.

port

An access point for data entry or exit within a host using TCP services.

protocol

Describes message formats and a set of rules used by two or more devices to communicate using those formats.

R

repeater

A device that connects two sections of a network and conveys signals between them without making routing decisions or filtering packets.

router

A device that connects two or more sections of a network and allows information to flow between them. A router examines every packet it receives and decides whether to block the packet from the rest of the network or transmit it. The router will attempt to send the packet through the network by the most efficient path.

S

server

Provides services to clients. This term may also refer to the computer on which the service is based.

socket

The association of a port with an IP address, serving as an identification of sender or recipient.

stack

The software code which implements the protocol being used. In the case of the NOE modules it is TCP/IP.

STP

Shielded Twisted Pair. A type of cabling consisting of several strands of wire surrounded by foil shielding, twisted together.

subnet

A physical or logical network within an IP network, which shares a network address with other portions of the network.

subnet mask

Used to indicate which bits in an IP address identify a subnet.

switch

A network device which connects two or more separate network segments and allows traffic to be passed between them. A switch determines whether a frame should be blocked or transmitted based on its destination address.

Т

TCP

Transmission Control Protocol.

TCP/IP

A protocol suite consisting of the Transmission Control Protocol and the Internet Protocol; the suite of communications protocols on which the Internet is based.

U

UDP

User Datagram Protocol. A protocol which transmits data over IP.

URL

Uniform Resource Locator. The network address of a file.

UTP

Unshielded Twisted Pair. A type of cabling consisting of insulated cable strands which are twisted together in pairs.

W

Winsock

The Microsoft implementation of the Windows Sockets networking API based on the Berkeley UNIX Sockets interface for supporting TCP/IP.

www

World Wide Web. A hypertext-based, distributed information system in which clients and servers are freely available.

Index



0-9	addressing method
5-byte address, 17, 23, 23 bridge node address, 17 bridge slave path, 17 destination index, 20, 23 destination node, 25 IP address, 20, 23 outgoing message, 19 routing byte, 17 5-byte Modbus Plus address	advanced, 20, 59, 61 standard, 20, 59, 60 admin password admin tools, 78 admin tools admin password, 78 diagnostic update interval, 78 factory image, 78 factory settings, 78
specified byte in arithmetic expression, <i>21</i> 5-byte routing path specified byte in arithmetic expression, <i>26</i>	guest password, 78 load configuration, 78 logging type, 78 reboot system, 78 restart routers, 78 save configuration, 78 service pack, 78
A	system name, 78
AC power connection, 12 AC power connector rear panel, 35 additional Ethernet network, 124 additional Modbus Plus networks, 120 address, 17 mapped Modbus Plus node, 118 address byte, 17, 21 non-zero, 17 address filter, 18, 24 Modbus Plus, 18 source section, 18	admin tools tab, 71, 73 administrator password change, using monitor console, 42 administrator password, change network parameter in monitor console, 44 advanced addressing method, 20, 59 lookup table, 61 advanced method, 21 advanced source filter, 122 air filter cleaning, 40, 40 location, 39
address, same Modbus Plus indicator pattern, 38	maintenance, 39

air filters	channel A
maintenance, 30	Modbus Plus error indicator, 38
arithmetic expression, 21	channel B
asterisk, 21, 26	Modbus Plus error indicator, 38
constant, 21, 26	communication error
constant value, 21, 26	log file message, 97
destination routing byte, 25	compact form
Modbus Plus address, 25	default routing, 104, 107
negative value, 22, 26	configuration, 11
operand, 21, 26	Ethernet to Modbus Plus, 55
single constant, 21, 26	example, 22, 27, 53
specified byte from the 5-byte Modbus	log in, 49
Plus address, <i>21</i>	routing, 49
specified byte from the 5-byte routing	tutorial, 49
path, 26	Web console, 49
sum or difference of 2 constants, 21, 26	configuration tab
unsigned byte value, 21, 26	admin tools, 71, 73
value greater than 255, 22, 26	Ethernet to Modbus Plus, 63
arithmetic routing expression, 117, 121	Modbus Plus to Ethernet, 57
asterisk	networks, 67
arithmetic, 21	connecting network and power
arithmetic expression, 26	cables, <i>30</i> , <i>34</i>
Modbus Plus address field, 26	connection
	Ethernet 10/100Base-T (RJ-45), 37
В	ferrite bead, 37
В	ground, <i>37</i>
brackets	connector panel, 12
for mounting bridge, 32	Ethernet port, 36
bridge logs diagnostic tab, 83	keyboard port, 36
bridge node address, 17	Modbus Plus port, 36
Bridge Plus (BP85), 10	serial port option, 36
bridge slave path, 17	VGA video port, 36
bridge stats diagnostic tab, 85	connectors
Bridge/MUX (BM85), 10	Ethernet: RJ-45, 30
bridges to additional Modbus Plus	Modbus Plus: two DB-9S, 30
networks, 120	power: 3-prong 110/220 VAC, <i>30</i>
Hetworks, 120	console tools, 42
	constant
C	arithmetic expression, 21, 26
	invalid, 21, 26
change administrator password	valid, 21, 26
monitor console, 42	
network parameter in monitor	constant value
console, 44	arithmetic expression, 21, 26
Web console, 42	cross-network communication, 10
	customer support, 11

D	diagnostic tab, 83
	bridge logs, 83
debugging tools	bridge stats, 85
log error message, 42	device info, 87
monitor traffic, 42	device stats, 88
read from device register, 42	read/write, 89
view error message, 42	diagnostic tools
Web console, 42	in monitor console, for
write to device register, 42	troubleshooting, 42
default gateway	diagnostic update interval
network parameter in monitor	admin tools, 78
console, 44	diagnostic tab, 85, 87, 88
default routing	diagnostics
compact form, 104, 107	listening points, 82
configuration, 103	diagram
explicit form, 104, 105	AC power connection, 12
records, 104	connector panel, 12
destination address	front and rear panels, 12
configuration example, 22, 27	LED indicator, 12
destination byte, 117	power switch, 12
destination index, 18, 18, 22, 23, 24, 24, 24	dynamic routing, 16
5-byte address, <i>20</i> , <i>23</i>	Ethernet to Modbus Plus only, 109
configuration example, 22, 27	host-based, 109, 111
destination IP address	setup, <i>110</i>
routing record, 21	socket-based, 109, 111
destination node, 24, 25	using, 111
destination routing byte, 25	33g,
destination section	
destination index, 19, 25	E
IP address, 19, 21	editing control
IP address filter, 25	destination index filter, 65
Modbus Plus address filter, 19, 25	edit, <i>58</i> , <i>64</i>
slave path, 19	Ethernet to Modbus Plus configuration
timeout, 19, 25	tab, <i>64</i>
device info diagnostic tab, 87	examples, <i>59</i> , <i>65</i>
device register	IP address filter, 65
Web console debugging tools, 42	Modbus Plus address filter, <i>59</i>
device stats diagnostic tab, 88	Moudus Flus addless liller, 39
DHCP	
network parameter in monitor	
console, 44	

Modbus Plus to Ethernet configuration	F
tab, <i>58</i>	factory image, 44
move down, <i>58</i> , <i>64</i>	admin tools, 78
move up, <i>58</i> , <i>64</i>	factory settings, 44, 127
new, <i>58</i> , <i>64</i>	admin tools, 78
range of paths, 59	default routing record, 127
remove, <i>58</i> , <i>64</i>	ferrite bead, 37
save changes, 58, 64	fixed IP address, 20
single path, 59	front panel
slave path filter, 59	diagram, 12
error	front panel vent, 33
log file message, 97	
error code	_
Modbus, <i>101</i>	G
error message	global data message
Web console debugging tools, 42	bridge does not support, 16
Ethernet	global data message on Ethernet side
5-byte address, 23	bridge does not support, 16
Ethernet 10/100Base-T (RJ-45), <i>37</i>	ground connection, 37
Ethernet card	guest password
LED indicator, 36	admin tools, 78
network communication indicator, 38	
Ethernet port	
connector panel, 36	Н
Ethernet to Modbus Plus	hardware
routing, <i>55</i> Ethernet to Modbus Plus configuration, <i>55</i>	mounting, 30
Ethernet to Modbus Plus configuration, 99	physical description, 12
tab, 63	host interface adapter, 17
editing control, 64	host name
event log, view	network parameter in monitor
network parameter in monitor	console, 44
console, 44	host-based dynamic routing, 109, 111
example	•
IP address filter, 24	•
Modbus Plus address filter, 19	l
routing a message, 25	incoming message, 17, 24
exception code	destination index, 24
Modbus, 101	error, <i>24</i>
explicit form	IP address, 24
default routing, 104, 105	installation
explicit routing, 114, 120, 124	ground connection, 37
. , , ,	inter-network connectivity, 10
	internal slave path, 17

IP address, 18, 18, 21, 23	log file messages
5-byte address, 20, 23	miscellaneous, 99
address byte, <i>21</i>	log in, <i>49</i>
advanced method, 21	logging type
arithemtic expression, 21	admin tools, 78
configuration example, 22, 27	lookup index, 21
network parameter in monitor	lookup table
console, 44	advanced addressing method, 61
operand, 21	
standard addressing, 21	
standard addressing method, 60	M
IP address filter, 23, 24, 24	MAC address
destination node, 24	network parameter in monitor
example, 24	console, 44
sending device, 24	main-conveyor, 118
source filter, 24	maintenance, 71, 73
IP address filter field	air filter, 39
asterisk, 24	air filters, 30
number, 24	periodic, 39
number range, 24	mapped Modbus Plus node address, 118
IP lookup table, 20	main-conveyor, 118
IP1, IP2, IP3, IP4	MB1, MB2, MB3, MB4, MB5
specified byte in arithmetic	specified byte in arithmetic
expression, 26	expression, 21
	message
	incoming, 17
K	outgoing, 25
keyboard port	routing example, 25
connector panel, 36	message filter
comission parion, co	source section, 18, 24
	message not supported by bridge on Ether-
L	net side
LED indicator, 12	global data, 16
Ethernet card, 36	messages not supported by bridge
Modbus Plus card, 36	global data, 16
listening point, 83, 85	peer cop, 16
listening points, 82	Modbus error code, 101
load configuration	Modbus Plus address, 23
admin tools, 78	arithmetic expression, 25
log error message	configuration example, 22, 27
Web console debugging tools, 42	destination routing byte, 25
log file message	network parameter in monitor
error, <i>97</i>	console, 44
traffic, 99	operand, 25
	- F: / -

Modbus Plus address field	N
arithmetic expression, 25	name server
how to construct 5-byte address, 25	network parameter in monitor
Modbus Plus address filter, 18, 18, 18, 117	console, 44
example, 19	negative value
Modbus Plus card	arithmetic expression, 22, 26
LED indicator, 36	network
network communication error, 38	additional Ethernet network, 124
network communication indicator, 38	bridges to additional Modbus Plus net-
Modbus Plus channel error indicator pattern	works, <i>120</i>
channel A, 38	connection, 30, 34
channel B, 38	multiple devices, 114
Modbus Plus indicator pattern	verify communication, 30
no token passing, 38	verifying communication, 38, 38
node off-line, 38	network communication error
normal operating state, 38	Modbus Plus card, 38
same address, 38	network communication indicator
token passing, 38	Ethernet card, 38
Modbus Plus port	Modbus Plus card, 38
connector panel, 36	network parameters
Modbus Plus to Ethernet	change administrator password, 44
routing, 53	default gateway, 44
Modbus Plus to Ethernet configuration tab, <i>57</i>	DHCP or static IP, 44
editing control, 58	host name, 44
Modbus Plus to Ethernet routing, 54	IP address, 44
monitor console	MAC address, 44
access, 44	Modbus Plus address, 44
change administrator password, 42	name server, 44
diagnostic tools, for troubleshooting, 42	reboot system, 44
reset bridge to factory settings, 42	restore system, 44
set up network parameters, 42, 44	subnet mask, 44
monitor traffic	troubleshooting tools, 44
Web console debugging tools, 42	view event log, 44
mounting	workgroup, 44
brackets, 32	network solutions, 10
diagram, 32	networks tab, 67
instructions, 31	no token passing
requirements, 32	Modbus Plus indicator pattern, 38
ventilation, 33	node address
mounting the hardware, 30	mapped, 20
multiple Modbus Plus and Ethernet	node addressing, 10
devices, 114	node off-line
multiple routing records, 18	Modbus Plus indicator pattern, 38 non-zero address byte, 17

normal operating state	rear panel
Modbus Plus indicator pattern, 38	AC power connector, 35 diagram, 12
•	power switch, 35
0	rear panel vent, 33
off-line node	reboot system
Modbus Plus indicator pattern, 38	admin tools, 78
operand, <i>21</i> , <i>25</i>	network parameter in monitor
arithmetic expression, 21, 26	console, 44
invalid, <i>21</i> , <i>26</i>	requirements
valid, 21, 26	for mounting bridge, 32
outgoing message, 25	reset bridge to factory settings
5-byte address, 19	monitor console, 42
	Web console, 42
P	restart routers
Г	admin tools, 78
password	restore factory image
change administrator, using monitor con-	network parameter in monitor
sole, <i>42</i>	console, 44
peer cop message	restore factory settings
bridge does not support, 16	network parameter in monitor console, <i>44</i>
physical description, 12	routing
power	arithmetic expression, 117
connection, <i>30</i> , <i>34</i> , <i>36</i> LED, <i>36</i>	default record configuration, 103
switch, <i>36</i>	default routing record, 127
power switch, 12	dynamic, 109
rear panel, <i>35</i>	Ethernet to Modbus Plus, 55
real parier, 55	explicit, 114, 120, 124
	Modbus Plus to Ethernet, 53, 54
Q	routing a message
query	example, 25
write multiple registers, 110	routing byte, 17
who manple registers, 770	routing configuration tutorial, 49
	routing path, <i>17</i> , <i>23</i>
R	routing record, 23
range of paths, 59	destination IP address, 21
range of source address codes, 116	Ethernet to Modbus Plus, 23
range of source paths, 116, 125	IP address filter, 24
range of source routing path codes, 125	Modbus Plus address filter, 18
read from device register	Modbus Plus to Ethernet, 18
Web console debugging tools, 42	slave path, 18, 18
read/write diagnostic tab, 89	source device, 18
•	source section, 18

routing record	source path
source filter, 18	range, 116, 121, 125, 126
routing records	source routing path code, 125, 126
multiple, 18	source section
run time	address filter, 18
negative value, 22, 26	IP address filter, 24
runtime command	message filter, 18, 24
set up dynamic routing, 110	specified byte
write multiple registers query, 110	arithmetic expression, 21, 26
1 3 1 37	standard addressing, 21
	standard addressing method, 20, 59
S	IP address, 60
same address	static IP
Modbus Plus indicator pattern, 38	network parameter in monitor
save configuration	console, 44
admin tools, 78	static routing, 16
sending device, 24	subnet mask
serial port option	network parameter in monitor
connector panel, <i>36</i>	console, 44
service pack	sum or difference of 2 constants
admin tools, 78	arithmetic expression, 21, 26
setup	invalid, <i>21</i> , <i>26</i>
console tools, 42	valid, 21, 26
dynamic routing, 110	support, 11
IP address, 42	system name
message routing, 42	admin tools, 78
Modbus Plus address, 42	aa 100.0, 7.0
monitor console, 42	_
Web console, 42	T
side panel vent, 33	technical support, 11
single constant	theory of operations, 16
arithmetic expression, <i>21</i> , <i>26</i>	timeout, 18, 22, 23, 27
invalid, 21, 26	token passing
valid, 21, 26	Modbus Plus indicator pattern, 38
single path, 59	traffic message, 99
slave path, 18, 18, 18	troubleshooting, 11
internal, 17	diagnostic tools in monitor console, 42
socket-based dynamic routing, 109, 111	troubleshooting tools
source	network parameter in monitor
section, routing record, 18	console, 44
source address code, 121	tutorial
range, <i>116</i>	routing configuration, 49
source filter, 126	rouning configuration, 10
advanced, 122	

U

unsigned byte value arithmetic expression, 21, 26

٧

validation, 11 value greater than 255 in arithmetic expression, 22, 26 ventilation diagram, 33 for mounting bridge, 33 front panel, 33 rear panel, 33 side panel, 33 verify network communication, 30 verifying network communication, 38, 38 VGA video port connector panel, 36 view error message Web console debugging tools, 42 view event log network parameter in monitor console, 44

W

Web console, 10, 16, 46
change administrator password, 42
debugging tools, 42
diagnostic tab, 83
reset bridge to factory settings, 42
set up network parameters, 42
workgroup
network parameter in monitor
console, 44
write to device register
Web console debugging tools, 42